Louisiana Believes

A.P

Determining Eligibility for Adapted Physical Education

Assessment Protocols

CTAPE Competency Testing for School Age Students

LaMAP La Motor Assessment for Preschoolers

> **CLAS** CTAPE & LaMAP Supplement



2015

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Determining Eligibility for Adapted Physical Education

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INTRODUCTION

Public Law 101-476 (Individuals with Disabilities Education Act - IDEA) and Louisiana Revised Statue 17:1941 <u>et seq.</u> mandate the inclusion of physical education instruction in the special education program of all students with disabilities. *Physical education* is defined as the development of 1) physical and motor fitness; 2) fundamental motor skills and patterns; and 3) skills in aquatics, dance and individual and group games and sports. In Louisiana a*dapted physical education* is defined as a direct instructional service for school aged students with disabilities who may not safely or successfully engage in unrestricted participation in the vigorous activities of the general physical education program on a full time basis. It is also a specially-designed program for children with disabilities aged three through five, who meet specific criteria.

In Louisiana, students with disabilities who are unable to participate successfully in a general physical education program are screened and evaluated through a process established by Bulletin 1508, the *Pupil Appraisal Handbook*. The *Pupil Appraisal Handbook* outlines the methodology to evaluate the of motor skills of students aged three through five and the physical education competency level of the students aged six through twenty-one.

In the past, considerable controversy surrounded the concept of using a competency-based assessment with students with disabilities because many individuals suggested that nondisabled children could not "pass" the test. No data had been available either to support or refute the argument. A two-year study conducted by the Louisiana Department of Education validated the use of a competency test in determining the need for adapted physical education. The end product of the study was a fully standardized edition of *CTAPE: Competency Testing for Adapted Physical Education*. The CTAPE clearly differentiates between children who have average motor skills and children who have significantly below average motor skills. *CTAPE* continues to meet the requirements of the *Pupil Appraisal Handbook* and in identifying school age students eligible for adapted physical education services in Louisiana.

In addition to the CTAPE, this manual includes the *Louisiana Motor Assessment for Preschoolers (LaMAP)*, and a supplemental tool for designed for students with significant motor disabilities or impairments. This supplement is entitled *CLAS* (CTAPE/LaMAP Assessment Supplement).

The *LaMAP* is designed to assess the motor skills of children under the age of six and evaluates four fundamental motor skill areas; locomotor skills, manipulative skills, balance, and body/spatial awareness. It contains three levels for testing, 2 years 6 months to 3 years 5 months, 3 years 6 months to 4 years 5 months, and 4 years 6 months to 5 years 11 months. Use of the *LaMap* is mandatory for determining eligibility for adapted physical education for preschool students.

The *CLAS* was developed at the request of the adapted physical education personnel throughout Louisiana. It provides additional data for students with significant motor disabilities or impairments who score 15% or below on the standard assessment. The function of this supplement is to provide additional information that accurately describes the student's gross motor abilities for the initial evaluation. It can also be used to assist adapted physical educators in assessing student performance, documenting student progress, and providing

appropriate adapted physical education programming for each student with severe gross motor deficits.

Please Note:

Included in the appendix of this document is a chart that contains all test items in CTAPE Levels I - VI. Each test item has been correlated to the physical education standard(s) published by the Louisiana LDOE for teachers and curriculum developers. These references will provide adapted and general physical education teachers with the information needed to appropriately modify instruction in specific skill areas for students with disabilities.

CTAPE

CTAPE

INTRODUCTION

CTAPE is not biased against a racial or gender group, and is, in fact, fairly well balanced with regard to its being challenging without being frustrating. CTAPE discriminates between children who have average motor skills and children who have significantly below average motor skills. In this case *significantly below* is defined as different from 90% or more of the population. Children with motor skills that differ to this extent clearly need special help.

Ninety percent, rather than the 1.5 standard deviation, is used because the criterionreferenced standards used in the CTAPE do not meet the assumptions of parametric statistics and 90% is an approximation of 1.5 standard deviations as a non-parametric technique.

Assessment is one of the most important aspects of the total educational program; without it an appropriate program of instructional activities cannot be developed. The information obtained through this process will assist the adapted physical educational teacher and the IEP team in determining the type of physical education program needed to meet individual student needs.

Because instruction for students with severe disabilities may begin with functional skills at a much lower level than those identified in CTAPE, additional assessment instruments may be utilized to obtain baseline data. Although there is no mandate, best practice indicates the use of a developmental assessment in addition to CTAPE to determine an accurate motor functioning level for students with severe disabilities.

INSTRUCTIONS FOR USE

TEST LEVELS

CTAPE consists of six testing levels, each addressing the identified grade level minimum standards in the competency-based curriculum for regular physical education. Chronological age is the determining factor in selecting the appropriate testing level.

Test Level	<u>Age Group</u>
I	6 Years 0 Months
II	7 Years 7 Months
111	9 Years 0 Months
IV	11 Years 0 Months
V	13 Years 0 Months
VI	15 Years 0 Months and Older

- 7 years 6 Months
- 8 Years 11 Months
- 10 Years 11 Months
- 12 Years 11 Months
- 14 Years 11 Months

SUMMARY PROFILE

The first page of each test level is the summary profile. Once completed, the summary provides, at a glance, the movement profile of a student. The profile will indicate whether the student is average, poor in one type of skill, or weak in all areas. The bold column of numbers represents passing scores; the scores to the left of the bold numbers indicate scores that are not acceptable (failing); NA indicates not attempted. *NA may be a result of an inability to perform (physical impairment) or refusal to perform (non-compliant behavior)*.

Examiners should include their specific comments and recommendations for physical education or adapted physical education on the summary profile sheet. The information then should be provided to the IEP team. Recommendations should be based on the results of the CTAPE and any additional information or assessment results obtained by the evaluator.

TESTING PROCEDURE

Step 1. Select the appropriate level to be administered.

Step 2. Read through the test and gather the appropriate equipment. Record the personal data on the Summary Sheet (e.g., date of birth, name, etc.). Include any pertinent information.

Step 3. Begin assessment by administering the test, preferably in sequential order. Testing must be completed within five days, but may be completed within one session. Note items that have practice trials and items that should be demonstrated. This information is supplied in the margin next to the individual items. Record the score for each part of each item by circling the appropriate score.

Step 4. Compute the totals for each item and record the total score in the box at the lower right-hand corner.

Step 5. Transfer the item totals to the summary sheet provided for the test level. All possible scores are not presented on the summary sheet, so make a circle approximately where the exact score would be located.

Step 6. Count the number of circles falling to the left of the bold numbers: bold numbers represent passing scores. Multiply the number of circles by four. Subtract this number from 100 to obtain a percentage score.

To check the answer, count the number of bold numbers circled and the number of circles to the right of the bold numbers. Multiply the total number of circles by four. The two answers should match. If these do not match, count the circles again to make sure each item on the test has been administered and recorded.

Step 7. Identify the level of deficit; identify strengths, weaknesses, and individual needs. Provide recommendations for instructional services and make a professional recommendation for programming as appropriate for IEP Committee consideration.

Deficits:

70% - 100% Indicates motor skills are in the average range. The student does not qualify for adapted physical education services.

69% - 45% Indicates a **mild** motor deficit; the student is eligible for adapted physical education services. Full time or part time services may be considered.

44% - 20% Indicates a **moderate** motor deficit; adapted physical education on a full time basis should be considered.

19% - 0% Indicates a **severe** motor deficit; adapted physical education in small instructional groups on a full time basis should be considered.

Step 8. Copies of the test and the score sheet (Summary Profile) should go into the adapted physical education teacher file.

EQUIPMENT LIST

EQUIPMENT	LEVEL I	LEVEL II	LEVEL III	LEVEL IV	LEVEL V	LEVEL VI
STOPWATCH						
TAPE MEASURE						
12" RULER						
2" MASKING TAPE						
PENCILS						
CHALK						
EQUIPMENT BAG						
NOTE: All balls are regulation size.						
WIFFLE SOFTBALL		Х				
CLOTH SOFTBALL		х	х	х	х	х
BASKETBALL				Х	Х	х
VOLLEYBALL				Х	Х	х
SOCCER BALL			Х	х	Х	х
FOOTBALL				х	Х	
8 ½ " PLAY GROUND BALL	Х	Х	Х			
13" BEACHBALL			Х			
TENNIS BALL	Х	Х	Х			
2 – 5" BEAN BAGS				х	Х	х
OVERSIZE BAT		Х				
STANDARD BAT			Х	х	Х	х
5" BEAN BAG	х	х				
5" PLAYGROUND BALL			Х			
CONES	х	Х	Х	х	Х	х
INDIVIDUAL MAT				х	Х	х
12" HIGH OBSTACLE		Х				
SINGLE JUMP ROPE		х	х			

LEVEL I

LOUISIANA COMPETENCY TEST FOR ADAPTED PHYSICAL EDUCATION

Name								
	Grad	e/Class		Gei	nderN	∕I⊢		
Percentage Score:	Program Recor	nmendatior	1:					
Item Number	Content	Circle Score						
Locomotor Skills		{	-2	} {	-1	} {	+	}
1	Running	NA 0		18		27		35
2	Jumping	NA 0		15		18		30
3	Hopping	NA 0		5		10		
4	Leaping	NA 0		7		9		15
5	Galloping	NA 0		30		35		44
6	Sliding	NA 0		18		31		44
7	Skipping	NA 0		6		15		
Manipulative Skills								
8	Roll/2 Hands	NA 0		10		19		25
9	Roll/1 Hand	NA 0		4		7		12
10	Underhand Toss	NA 0		6		8		12
11	Overhand Throw	NA 0		5		13		25
12	Overhand Throw	NA 0		10		15		25
13	Bounce and Catch	NA 0		1		2		
14	Toss and Catch	NA 0		1		2		
15	Strike Underhand	NA 0		5		7		8
16	Kick	NA 0		2		4		6
17	Dribble	NA 0		1		5		12
Body/Spatial Awareness								
18	Body Parts	NA		8		5		0
19	Fast/Slow	NA		2		1		0
20	Body Surfaces	NA		1		0		
21	Non-Locomotor	NA		4		2		0
22	Left/Right	NA		2		1		0
23	Directions	NA		2		1		0
Balance Skills								
24	Stand	NA 0		0		1		
25	Walk	NA 0		5		8		20
		NA:-2		-1:		+:		

TEST LEVEL I - Ages 6 years 0 months to 7 years 6 months

Comments:

Evaluator

LOCOMOTOR SKILLS

Demonstrate

One Trial

1. Run 50 feet.	Not <u>Observed</u>	Observed at least once	Observed throughout	
a. Run without falling. b. Non-support phase. c. Weight on balls of foot. d. Knee of non-support leg bent 90° e. Push off toes. f. Reciprocal arm swing.	0 0 0 0 0 0	N/A 2 2 2 2 2 2 2	10 5 5 5 5 5 5	
Column Total:				# 1 Total:

Demonstrate	2. Jump forward 3 times in succession.				
Three Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Jump three times in succession.	0	5	10	
	b. Preparatory crouch.	0	2	5	
	c. Backward arm swing.	0	2	5	
	d. Forceful arm swing at lift-off.	0	2	5	
	e. Balanced 2 foot bent knee landing.	<u>0</u>	<u>2</u>	<u>5</u>	
	Column Total:				# 2 Total:

Demonstrate One Trial Each Foot	3. Hop 10 feet on each foot.	Not <u>Observed</u>	<u>Observed</u>	
	a. Hop on left foot 10 feet, maintaining balance.	0	5	
	b. Hop on right foot 10 feet, maintaining balance.	<u>0</u>	5	
	С	olumn Total:		# 3 Fotal:

Demonstrate

Three	Trials

4. Run and leap.	Not <u>Observed</u>	Observed at least once	Observed everytime	
a. Take-off on one foot; land on the other. b. Run and leap (no stop). c. Non-support phase.	0 0 <u>0</u>	2 2 <u>2</u>	5 5 <u>5</u>	
Column Total:				# 4 Total:

monstrate 5. Gallop 10 feet on each foot Left:	<u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. 10 feet uninterrupted.	0	NA	7
b. Uneven rhythm (slow/quick).	0	2	5
c. Left foot always leading.	0	2	5
d. Shoulders facing line of direct	ion. 0	2	5
<u>Right:</u>			
a. 10 feet uninterrupted.	0	NA	7
b. Uneven rhythm (slow/quick).	0	2	5
c. Right foot always leading.	0	2	5
d. Shoulders facing line of direct	ion. <u>0</u>	<u>2</u>	<u>5</u>
	Column Total:		

One Trial Each Foot

6. Slide 10 feet each side.	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. 10 feet uninterrupted.	0	NA	7
b. Uneven rhythm (slow-quick).	0	2	5
 c. Left foot always leading. 	0	2	5
d. Side facing line of direction.	0	2	5
Right:			
a. 10 feet uninterrupted.	0	NA	7
b. Uneven rhythm (slow-quick).	0	2	5
c. Right foot always leading.	0	2	5
d. Side facing line of direction.	<u>0</u>	<u>2</u>	<u>5</u>
Column Total:			

Demonstrate
Demonstrate

One Trial

7. Skip a distance of 15 feet.	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Skip 15 feet. b. Uneven rhythm (short step, quick hop).	0 <u>0</u>	NA <u>4</u>	5 <u>10</u>	
Column Total:				# 7 Total:

MANIPULATIVE SKILLS

Demonstrate

Three Trials

8. From a distance of 10 feet, underhand roll an 8½ inch playground ball with 2 hands between 2 cones placed 4 feet apart.

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Body facing target. b. Arms swing between legs. c. Release at target level. d. Ball rolls between cones.	0 0 0 <u>0</u>	2 2 2 4	5 5 5 <u>10</u>	
Column Total:				# 8 Total:

Demonstrate	9. From a distance of 10 feet, underhand apart.	roll a tennis ball	between 2 cones	placed 4 feet	
Three Trials		Not <u>Observed</u>	Observed at least once	Observed everytime	
	 a. Body facing target. b. Step with opposition. c. Pendulum arm swing. d. Release the ball at target level. e. Ball rolls between cones. 	0 0 0 0 0	1 1 1 2	2 2 2 <u>4</u>	
	Column Tota	ıl:			# 9 Total:

Demonstrate	10. Underhand toss a tennis ball to a partner (evaluator) standing 10 feet away.					
Three Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>		
	a. Body facing target.	0	1	2		
	 b. Step with opposition. 	0	1	2		
	c. Pendulum arm swing.	0	1	2		
	 Release ball at target level. 	0	1	2		
	e. Ball reaches the target.	<u>0</u>	<u>2</u>	<u>4</u>		
	Column T	otal:				

3

Demonstrate

Three Trials

11. With 2 hands, overhead throw an $8\frac{1}{2}$ inch play ground ball as far as possible.

	Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>	
a. Preparatory backswing with arms. b. Elbows leading hands.	0	2	4	
c. Step with weight transfer.	0	2	4	
 d. Follow through and forward reach. e. Ball goes 4 or more feet. 	0 <u>0</u>	2 <u>2</u>	4 <u>5</u>	
	_	_	_	
Column Total:				#11 Total:

Demonstrate Three Trials

12. Overhand throw a 5 inch bean bag as far as possible.					
	Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>		
a. Preparatory arm backswing.	0	2	4		
b. Trunk rotation.	0	2	4		
c. Elbow leading hand.	0	2	4		
d. Step with opposition.	0	2	4		
e. Follow through and forward reach.	0	2	4		
f. Bean bag goes 15 feet or more.	<u>0</u>	<u>2</u>	<u>5</u>		
Column Tota	1:			#12 Total:	

strate	13. While standing, droplet bounce once and catch an 8½ inch playground ball.NotObserved atObservedObserved			
hree Trials		Observed	least once	Everytime
	a. Catch ball with hands only.	_0	_1	_2
	Column Tota	:		

Demonstrate

Three Trials

14. Toss an 8½ inch playground ball above h	ead level and	catch it.		
	Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>	
a. Catch ball with hands only.	_0	<u> 1</u>	_2	
Column Total:				#14 Total:

-1

Demonstrate

Three Trials

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Move to strike the ball/underhand			
motion.	0	1	2
b. Weight shift.	0	1	2
c. Full swing.	0	1	2
d. Follow through.	0	1	2

Demonstrate

Three Trials

16. From a running start, kick a stationary 8½ inch playground ball.						
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>			
a. Ball goes at least 10 feet. b. Backswing of leg from knee. c. Contact ball with foot.	0 0 <u>0</u>	1 1 <u>1</u>	2 2 <u>2</u>			
Column Total:				#16 Total:		

Demonstrate	17. Dribble an 8½ inch playground ball	with each hand.		
Three Trials	Left:	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
	a. Left hand dribble 5 or more. b. Using left fingertips. c. Waist high or lower.	0 0 0	1 1 1	2 2 2
	<u>Right:</u> a. Right hand dribble 5 or more. b. Using right fingertips. c. Waist high or lower.	0 0 <u>0</u>	1 1 <u>1</u>	2 2 <u>2</u>
	Column T	otal:		

-1

#19

Total:

BODY/SPATIAL AWARENESS

One Trial Each

18. Touch, upon verbal request, the following body parts: (Circle items missed.)						
a) toes	h) head	o) ears	v) tongue			
b) eyes	i) mouth	p) lips	w) hips			
c) eyebrows	j) chin	q) chest	x) hands			
d) shoulders	k) arms	r) wrist	y) thumbs			
e) waist	l) stomach	s) fingers				
f) elbows	m) legs	t) ankles				
g) knees	n) feet	u) nose	Number missed:	#18 Total:		

One Trial Each

19. Upon verbal request, distinguish between fast and slow movements. (Circle items missed.)

a. Run fast. Run slow.

- b. Move your arm slow. Move your arm fast.
- c. Walk fast. Walk slow.
- d. Move your fingers fast. Move your fingers slow.

Number missed:

One Trial Each

I.

20. Upon verbal r o (Circle items m		body surfaces by touching them:	
a) front	d) side	g) back	
b) side	e) back	h) front	
c) back	f) side	i) front	
		Number missed:	#20 Total:

One	Trial	Each

21. Upon verbal request, execute missed.)	e the following nonlocomotor skills: (Circle items	
a) Bend your body.	d) Twist your body	
b) Sway your body.	e) Curl your body	
c) Stretch your body.	Number missed:	#21 Total:

=1

One Trial

22. Upon verbal request, identify right and left sides of the body: (Circle items missed.)			
a) right	c) left		
b) left	d) right	#22	
	Number missed:	Total:	

One Trial Each

23. Upon verbal request, walk in the following directions: (Circle items missed.)				
a) forward	c) backward	e) sideways		
b) around	d) on tip toes	Number missed:	#23 Total:	

BALANCE SKILLS

TE

1

Demonstrate

Two Trials

24.	24. Stand on preferred leg for 10 seconds with hands on hips.				
	Trial 1	Trial 2			
	Not Observed 0	Observed 1	#24 Total:		

Demonstrate

Three Trials

25. Walk 6 consecutive steps on a 2 inch wide, 10 foot long line.						
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>			
a. Eyes straight ahead to end of line. b. 6 consecutive steps.	0 <u>0</u>	2 <u>6</u>	5 <u>15</u>			
Column Total:				#25 Total:		

LEVEL II

LOUISIANA COMPETENCY TEST FOR ADAPTED PHYSICAL EDUCATION

Name	D.O.B	Date of Te	st	Age			
School	Grade/Class		Gender _	M	F		
Percentage Score:	Program Recommendation:_						
Item Number	Content	Circle Score					
Locomotor Skills		{	-2 }{	-1	} {	+	}
1	Running	NA 0	12		14		18
2	Jumping	NA 0	20		28		40
3	Jumping Down	NA 0	18		24		35
4	Jump Forward/Backward	NA 0	2		3		
5	Hopping	NA 0	5		10		
6	Run and Leap	NA 0	12		21		30
7	Gallop	NA 0	24		25		35
8	Skipping	NA 0	13		17		20
9	Sliding	NA 0	18		28		40
10	Jump/Hop	NA 0	1		2		3
Manipulative Skills							
11	Roll Ball	NA 0	5		14		20
12	Underhand Toss	NA 0	4		8		16
13	Overhand Throw	NA 0	10		16		24
14	Catch	NA 0	9		18		36
15	Strike Underhand	NA 0	3		6		12
16	Kick	NA 0	1		4		8
17	Dribble	NA 0	1		4		8
18	Soccer Dribble	NA 0	3		6		12
19	Catch Wiffle Softball	NA 0	3		6		12
20	Strike	NA 0	12		22		48
Body/Spatial Awarenes	SS						
21	Body Parts	NA	7		4		0
22	Fast/Slow	NA	1		0		
23	Directions	NA	1		0		
Balance Skills							
24	Balance/1 Leg	NA 0	1		2		3
25	Heel/Toe Walk	NA 0	4		15		25
		NA:-2	-1:		+:		

TEST LEVEL II - Ages 7 years 7 months to 8 years 11 months

Comments:

LOCOMOTOR SKILLS

b. Backward arm swing.

Trial 1_____

Demonstrate One Trial

1. Run 50 feet.	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Run without falling.	0	NA	8	
b. Non-support phase.	0	1	2	
c. Weight on balls of feet.	0	1	2	
d. Knee of non-support leg bent 90°.	0	1	2	
e. Push off toes.	0	1	2	
f. Reciprocal arm swing.	<u>0</u>	<u>1</u>	2	
Column Tota	al:			# 1 Tot

Demonstrate

Three Trials

2. Jump forward a distance of 2 feet.	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
 a. Preparatory crouch. b. Backward arm swing. c. Arm swing at lift-off. d. Jump a distance of two feet. e. Balanced two foot bent knee landing. 	0 0 0 0 0	2 2 2 2 8	5 5 5 5 <u>20</u>	
Column Total:				# 2 Total:

0

Demonstrate 3. Jump down from a height of 17 inches. (Hint: an adult chair) Not Observed at Observed Three Trials Observed least once everytime 5 5 0 2 a. Preparatory crouch.

c. Arm swing at lift-off. 2 5 0 d. Balanced 2 foot bent knee landing. <u>8</u> <u>20</u> <u>0</u> Column Total: مام al a.v /Llint. ii **4** \ Demonstrate

Three Trials

4.	Jump forward and backward over a line. (Hint: "over and back" count as 1.)

Trial 2_____

Trial 3_____

2

Level II

না

1

#3 Total:

#4 Total:

					Level II
Demonstrate	5. Hop 3 times in place on each foot.	Not <u>Observed</u>		Observed <u>everytime</u>	
Each Foot	 a. Hop on left foot 3 times, maintaining balance. b. Hop on right foot 3 times, maintaining balance. 	0 <u>0</u>		5 <u>5</u>	
	Column Total:	_		_	# 5 Total:
Demonstrate	6. Run and leap over a 12 inch high obstac	e.			1
Three Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	 a. Take-off on 1 foot and land on the other. b. Run and leap, without stopping. c. Non-support phase longer than run. d. Cleared the obstacle. 	0 0 0 <u>0</u>	2 2 2 <u>6</u>	5 5 5 <u>15</u>	
	Column Total:				# 6 Total:
Demonstrate	7. Gallop, alternating lead foot; 5 gallops of	n each foot.]
Demonstrate Three Trials	7. Gallop, alternating lead foot; 5 gallops of	n each foot. Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	 7. Gallop, alternating lead foot; 5 gallops of a. Alternating lead foot after 5 gallops. b. 10 gallops with no interruption. c. Uneven rhythm (slow-quick). d. Shoulders facing line of direction. e. Rhythmically. 	Not			
	 a. Alternating lead foot after 5 gallops. b. 10 gallops with no interruption. c. Uneven rhythm (slow-quick). d. Shoulders facing line of direction. 	Not <u>Observed</u> 0 0 0 0	least once 2 6 2 2 2	<u>everytime</u> 5 15 5 5	# 7 Total:
Three Trials	 a. Alternating lead foot after 5 gallops. b. 10 gallops with no interruption. c. Uneven rhythm (slow-quick). d. Shoulders facing line of direction. e. Rhythmically. 	Not <u>Observed</u> 0 0 0 0	least once 2 6 2 2 2	<u>everytime</u> 5 15 5 5	
	 a. Alternating lead foot after 5 gallops. b. 10 gallops with no interruption. c. Uneven rhythm (slow-quick). d. Shoulders facing line of direction. e. Rhythmically. Column Total: 8. Skip forward 20 feet.	Not Observed 0 0 0 0 0 0 0	least once 2 6 2 2 2 2 2 Observed at <u>least once</u>	<u>everytime</u> 5 15 5 5 <u>5</u> Observed <u>everytime</u>	
Three Trials	 a. Alternating lead foot after 5 gallops. b. 10 gallops with no interruption. c. Uneven rhythm (slow-quick). d. Shoulders facing line of direction. e. Rhythmically. 	Not Observed 0 0 0 0 0	least once 2 6 2 2 2 2	everytime 5 15 5 5 <u>5</u> 0 Observed	
Three Trials	 a. Alternating lead foot after 5 gallops. b. 10 gallops with no interruption. c. Uneven rhythm (slow-quick). d. Shoulders facing line of direction. e. Rhythmically. Column Total: 8. Skip forward 20 feet. a. 20 feet uninterrupted. 	Not Observed 0 0 0 0 0 0 0 Vot Observed 0	least once 2 6 2 2 2 2 0 Dbserved at <u>least once</u> 6	everytime 5 15 5 5 5 5 0 bserved everytime 15	

					Level II
Demonstrate	9. Slide, alternating lead foot after 5 slides.				
Three Trials Each Foot		Not <u>Observed</u>	Observed at least once	Observed everytime	
	 a. Alternating lead foot after 5 slides. b. 10 slides with no interruption. c. Uneven rhythm (slow-quick). d. Side facing line of direction. e. Rhythmically. 	0 0 0 0	2 8 2 2 <u>2</u>	5 20 5 5 <u>5</u>	
	Column Total	_	_	_	# 9 Total:

Demonstrate

Three Trials

10. Perform 2 jumps - 2	hops without stopping.		
Trial 1	Trial 2	Trial 3	
		Record the number of correct trials:	#10 Total:

MANIPULATIVE SKILLS

Demonstrate

Five Trials

 Using a moving approach from a distance of 15 feet, underhand roll a tennis ball between 2 cones placed 4 feet apart. 								
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>					
 a. Body facing target. b. Moving approach 1 or more steps. c. Pendulum arm swing. d. Step toward target. e. Release the ball at target level. f. Ball rolls between cones. 	0 0 0 0 0 0	1 1 1 1 1 <u>3 times= 5</u>	2 2 2 2 2 10					
Column Total:				#11 Total:				

Level II Demonstrate 12. Underhand toss a tennis ball to partner (evaluator) 15 feet away. Not Observed at Observed **Five Trials Observed** least once everytime a. Body facing target.b. Pendulum arm swing. 0 1 2 2 2 2 0 1 c. Step with opposition. 0 1 d. Release the ball at target level. 0 1 e. Ball reaches target. <u>3 times= 4</u> <u>8</u> <u>0</u> Column Total: #12 Total:

Demonstrate	13. Overhand throw a bean bag to a partner (evaluator) 15 feet away.					
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>		
	 a. Preparatory arm backswing. b. Trunk rotation. c. Elbow leading hand. d. Step with opposition. e. Follow through and forward reach. f. Bean bag reaches the target. 	0 0 0 0 <u>0</u>	2 2 2 2 2 3 times= 2	4 4 4 4 4 <u>4</u>		
	Column Tota	al:			#13 Tota	

e 14. Catch an 8½ inch playground bal	l tossed underhand 10	feet.	
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Palms facing direction of ball.	0	3	6
b. Pinkies or thumbs together.	0	3	6
c. Absorb force of ball with hands.	0	3	6
d. Catch with hands only.	<u>0</u>	<u>3 times= 9</u>	<u>18</u>
Colum	n Total:		

4

monstrate	15. With 1 hand, underhand strike a self-bou hand strike.)	nced 8½ inch	blayground ball. (I	Hint: open	
e Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Weight shift. b. Full swing. c. Follow through. d. Strikes ball.	0 0 0 <u>0</u>	1 1 1 <u>3 times= 3</u>	2 2 2 <u>6</u>	
	Column Total:				#15 Total:
					ງ <u></u> ຈັງ
nonstrate	16. From a running start, kick an 8½ inch play	yground ball ro	lled from 20 feet.		
e Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Backswing of leg from knee. b. Contact ball with foot. c. Ball goes at least 50 feet.	0 0 <u>0</u>	1 1 <u>3 times= 2</u>	2 2 <u>4</u>	
	Column Total:				#16 Total:
					7
monstrate e Trials	17. Dribble an 8½ inch play ground ball with e	Not <u>Observed</u>	Observed at least once	d. Observed <u>everytime</u>	
	a. Using fingertips. b. Waist high or lower. c. Dribble 5 times or more while moving.	0 0 <u>0</u>	1 1 <u>3 times= 2</u>	2 2 <u>4</u>	
	Column Total:				#17

Demonstrate	18. Soccer style dribble an 8½ inch playground ball.				
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Lightly tapping.b. Alternate foot contact.c. Inside edge of foot.d. Distance of 20 feet.	0 0 0 <u>0</u>	1 1 1 <u>3 times= 3</u>	2 2 <u>6</u>	
	Column Total:				#18 Total:

=1

7

Demonstrate

Five Trials

E

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Palms facing direction of ball.	0	1	2	
b. Absorb force by giving.	0	1	2	
c. Thumbs together.	0	1	2	
d. Catch and control the ball with hands.	<u>0</u>	<u>3 times= 3</u>	<u>6</u>	

Demonstrate

Three Trials

20.	Using an oversized plastic bat, strike a wiffle softball tossed underhand from a
	distance of 15 feet.

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Grip dominant over non-dominant hand.	0	1	2	
b. Square stance.	0	1	2	
c. Bat off shoulder.	0	1	2	
d. Elbows away from body.	0	1	2	
e. Wrists cocked.	0	1	2	
f. Weight shift.	0	1	2	
g. Full swing.	0	1	2	
h. Follow through.	0	1	2	
i. Makes contact/moves ball forward.	<u>0</u>	<u>2 times= 16</u>	<u>32</u>	
Column Total:				#20 Total:

BODY/SPATIAL AWARENESS

One Trial Each

21. Upon verbal r	request, touch the follo	wing body parts: (Circle	e items missed.)	
a) toes	h) head	o) ears	v) nose	
b) eyes	i) mouth	p) lips	w) tongue	
c) eyebrows	j) chin	q) chest	x) hips	
d) shoulder	k) arms	r) thigh	y) hands	
e) waist	l) stomach	s) wrist	z) thumbs	
f) elbows	m) legs	t) fingers		
g) knees	n) feet	u) ankles	Number missed:	#21 Total:

One Trial

22. Upon verbal request, distinguish between fast and slow movements: (Circle items missed.)	
a. Run fast. Run slowly. b. Move your arm slowly. Move your arm fast. c. Walk fast. Walk slowly. d. Move your fingers fast. Move your fingers slowly.	#22 Total
Number missed:	

One Trial Each

23. Upon verbal request, walk in the following directions: (Circle items missed.)				
a) forward	c) backward	e) sideways		
b) around	d) on tip toes	Number missed:	#23 Total:	

BALANCE SKILLS

Demonstrate	24. Stand on preferred leg for 10 seconds	s with hands on hi	ps and eyes close	ed.	
Three Trials	Trial 1 Trial 2		ecord the number of	of correct trials.	#24 Total:
					-
Demonstrate	25. Walk heel-to-toe 6 consecutive steps	on a 2 inch wide, 1	0 foot long line.		
	25. Walk heel-to-toe 6 consecutive steps	on a 2 inch wide, 1 Not <u>Observed</u>	0 foot long line. Observed at <u>Least once</u>	Observed <u>Everytime</u>	
Demonstrate Three Trials	 25. Walk heel-to-toe 6 consecutive steps a. Eyes straight ahead to end of line. b. Heel-to-toe steps. c. 6 consecutive steps. 	Not	Observed at		

LEVEL III

LOUISIANA COMPETENCY TEST FOR ADAPTED PHYSICAL EDUCATION

Name	D.O.B	Date of Test		Age			
School	Grade/Class		Gender	M	F		
Percentage Score:	Program Recommer	idation:					_
Item Number	Content	Circle Score					
Locomotor Skills		{ -	2 }{	-1	} {	+	}
1	Dash	NA	:12.3		:10.8		:09.4
2	Standing Long Jump	NA 0	4		12		24
3	Jump Rope	NA 0	8		9		18
4	Hopping	NA 0	1		3		6
5	Run Backwards	NA 0	1		8		16
Manipulative Skills							
6	Overhand Throw	NA 0	1		5		10
7	Throw at Target	NA 0	5		15		30
8	Kick w/Outside of Foot	NA 0	5		14		28
9	Run and Kick	NA 0	1		6		12
10	Dribble	NA 0	7		11		22
Sport Skills							
11	Catch	NA 0	2		4		5
12	Field Playground Ball	NA 0	5		8		16
13	Strike with Bat	NA 0	8		24		48
14	Overhand Pass	NA 0	5		12		24
15	Punt	NA 0	3		9		22
16	Trap	NA 0	6		12		24
17	Soccer Dribble	NA 0	3		9		18
Fitness Skills							
18	Crab Walk	NA 0	11		14		17
19	Walk Line	NA 0	3		15		30
20	Vertical Jump	NA 0	8		10		20
21	Windmills	NA 0	3		8		12
22	Trunk Rotations	NA 0	2		6		8
23	Jumping Jacks	NA 0	3		12		16
Body/Spatial Awareness							
24	Body Parts	NA	7		3		0
25	Directions	NA	1		0		
		NA:-2	-1:		+:		

TEST LEVEL III - Ages 9 years 0 months to 10 years 11 months

Comments:

LOCOMOTOR SKILLS

Demonstrate

1. Run 50 yards as fast as possible.

One Trial

Record Time:

Three Trials	
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2. Execute a standing long jump as far as possible.						
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>			
a. Preparatory crouch.	0	1	2			
b. Backward arms swing.	0	1	2			
c. Forceful arms swing at lift-off.	0	1	2			
d. Balanced 2 foot bent knee landing.	0	1	2			
e. Jump a distance of 40 inches.	<u>0</u>	<u>8</u>	<u>16</u>			
Column Total:				# 2 Total:		

Demonstrate

Three Trials

3. Jump a self-turned rope.				
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. 20 times without stopping. b. Feet, legs, arms relaxed. c. Feet together.	0 0 <u>0</u>	4 4 <u>1</u>	8 8 <u>2</u>	
Column Total:				# 3 Total:

Demonstrate	4. Hop 3 times on one foot; then shift to the other foot, hop 3 times.				
Three Trials		Not <u>Observed</u>	Observed at <u>least once</u>	Observed <u>everytime</u>	
	a. Hop three times on each foot. b. Maintains balance.	0 <u>0</u>	2 <u>1</u>	4 <u>2</u>	
	Column Tota	al:			# 4 Total:

1

Total:

1

Demonstrate

Two Tr	ials
--------	------

5. Run backwards for 10 feet.				
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. 10 feet without stopping. b. Knees up. c. Shoulders facing forward.	0 0 <u>0</u>	6 1 <u>1</u>	12 2 <u>2</u>	
Column Total:				# 5 Total:

MANIPULATIVE SKILLS

Demonstrate

Three Trials

6. Overhand throw a tennis ball as far as po	ossible.			
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
 a. Preparatory arm backswing. b. Trunk rotation. c. Elbow leading hand. d. Step with opposition and weight transfer. 	0 0 0 <u>0</u>	1 1 1 1 <u>1</u>	2 2 2 2 <u>2</u>	
e. Follow through and forward reach. Column Total:				# 6 Total:

Demonstrate

Five Trials

7. Overhand throw a tennis ball to a partner	(evaluator) 15	feet away.		
	Not <u>Observed</u>	Observed at Least once	Observed <u>everytime</u>	
a. Preparatory arm backswing.	0	1	2	
b. Trunk rotation.	0	1	2	
c. Elbow leading hand.	0	1	2	
d. Step with opposition and weight	0	1	2	
transfer.	0	1	2	
e. Follow through and forward reach. f. Tennis ball reaches the target.	<u>0</u>	<u>3 times= 10</u>	<u>20</u>	
Column Total:				# 7 Total:

Level III 8. Side kick a stationary 8½ inch playground ball with the outside of the foot. Demonstrate Not Observed at Observed **Five Trials** Observed least once everytime a. Weight support on non-kicking leg.b. Support leg slightly behind kicking leg.c. Contact on side of foot. 0 2 2 2 1 0 1 0 1 d. Kicking leg swings to contact ball e. Ball goes 12 feet. 2 0 1 <u>20</u> 0 3 times= 10 Column Total: #8 Total:

Demonstrate

Five Trials

9. From a running start, kick an $8\frac{1}{2}$ inch playground ball rolled from 20 feet.				
	Not Observed	Observed at least once	Observed <u>everytime</u>	
a. Backswing of leg from knee. b. Contact with foot. c. Ball goes at least 60 feet.	0 0 <u>0</u>	1 1 <u>3 times= 4</u>	2 2 <u>8</u>	
Column Total:				# 9 Total:

10. Dribble an 8½ inch playground ball w least 5 times backward.		at least 5 times it	n wal'u aliu al
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Dribble at least 5 times forward.	0	3 times= 4	8
b. Dribble at least 5 times backward.	0	3 times= 4	8
c. Without stopping or losing control.	0	1	2
d. Using fingertips.	0	1	2
e. Waist high or lower.	<u>0</u>	<u>1</u>	<u>2</u>
Column Tot	al:		

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SPORT	SKILLS				ก
Demonstrate	11. Using hands only, catch a 5 inch playgr	ound ball tosse	d underhand from	n 15 feet.	
Five Trials	Trial 1 Trial 3 Tr Trial 2 Trial 4		ord the number cat	ught.	#11 Total:
					<u>੫</u> 1
Demonstrate	12. Field a 5 inch playground ball thrown ov	verhand from a	distance of 20 fee	t.	
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Body in line with approaching ball.b. Little fingers together pointing down.c. Knees bent to reach ball.d. Number caught.	0 0 0 <u>0</u>	1 1 1 <u>3 times= 5</u>	2 2 2 <u>10</u>	
	Column Total:				#12 Total:
Demonstrate	13. Using a standard sized bat, strike a clot	h softball tosse	d underhand from	n 20 feet.	
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Grip dominant over non-dominant hand.	0	1	2	
	b. Square stance.	0	1	2	
	c. Bat off shoulder. d. Elbows away from body.	0 0	1	2 2	
	e. Wrists cocked.	0	1	2	
	f. Weight shift.	0	1	2 2	
	g. Full swing (+180°).	0	1	2 2	
	h. Follow through. i. Makes contact/moves ball forward.	0 <u>0</u>	<u>2 times= 16</u>	2 <u>32</u>	
	Column Total:		<u> </u>		#13 Total:
					 1
Demonstrate	14. Overhand pass a self-set 13 inch beach	ball.			
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	 a. Begin ready position with knees bent. b. Ball contact/fingertips. c. Wrists and fingers flowed on contact. 	0 0	1	2 2	
	c. Wrists and fingers flexed on contact.d. High follow through.e. Ball goes at least 5 feet high.	0 0 <u>0</u>	1 1 <u>3 times= 8</u>	2 2 <u>16</u>	
	Column Total:				# 14 Total:

emonstrate	15. Punt a soccer ball.			
ive Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
	a. Ball held waist high.	0	1	2
	b. Drop ball as kicking leg swings forward.	0	1	2
	c. Kick the ball with instep.	0	1	2
	d. Ball moves up and forward.	<u>0</u>	<u>2 times = 6</u>	<u>16</u>
	Column Total:			

Demonstrate	16. From a moving position, trap a soccer ball rolled from 15 feet.				
Five Trials Each Leg	Left:	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Control the ball with sole of foot.b. Body in relaxed position.c. Ball stops.	0 0 0	1 1 3 times= 4	2 2 8	
	<u>Right:</u> a. Control the ball with sole of foot.	0	1	2	
	b. Body in relaxed position.c. Ball stops.	0 0 <u>0</u>	1 <u>3 times= 4</u>	2 2 <u>8</u>	
	Column Total:				

Demonstrate	17. Soccer style dribble a soccer ball 15 feet.				
Five Trials		Not <u>Observed</u>	Observed at <u>least once</u>	Observed <u>everytime</u>	
	a. Lightly tapping. b. Alternate foot contact with ball. c. Inside edge of foot. d. Distance of 15 feet.	0 0 0 0	1 1 1 3 times= 6	2 2 2 <u>12</u>	
	Column Total:	-	<u> </u>	_	#17 Total:

FITNESS

Demonstrate

One Trial

18. Crab walk for a distance of 10 feet.			
	Not <u>Observed</u>	Observed <u>every time</u>	
a. Hands and feet support weight.	0	1	
b. Seat off ground.	0	1	
c. Back level.	0	1	
d. Feet flat on ground. e. Arms straight.	0	1	
f. Distance of 10 feet.	<u>0</u>	<u>12</u>	
C	lumn Total:		#18 Total:

Demonstrate	19. Walk heel-to-toe, forward and backward, on a 2 inch wide, 10 foot long line.				
Three Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Hands on hips.b. Eyes straight ahead to end of line.c. Heel to toe steps.d. No forward step-offs.	0 0 0	1 1 1-2 times= 6	2 2 12	
	e. No backward step-offs. Column Total:	<u>0</u>	<u>1-2 times= 6</u>	<u>12</u>	#19 Total:

Demonstrate

One Trial

standing position. Hold a stick 6 student to jump and touch the sti				
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Jump to at least 6 inches.				
(Touch the stick.)	0	4	8	
b. Preparatory crouch.	0	1	2	
c. 2 foot bent knee landing.	0	1	2	
d. 10 times consecutively.	<u>0</u>	<u>4</u>	<u>8</u>	
	n Total:			#20

Level III

Demonstrate

21. Execute 5 consecutive windmills.

One Trial

	Not <u>Observed</u>	Observed <u>everytime</u>	
 Begin standing erect, arms extended outward to side. 	0	2	
b. Feet slightly wider than shoulders.	0	2	
c. Bending, touch hands to feet in opposition.	0	2	
d. Slightly bended knees.	.0	2	
e. 5 times without stopping.	<u>0</u>	<u>4</u>	
Column Total:			#21
			Total:

Demonstrate

One Trial

22. Execute 5 consecutive trunk rotations.			
	Not <u>Observed</u>	Observed <u>everytime</u>	
a. Bend forward, side, back and side. b. Circular, smooth motion. c. 5 times without stopping.	0 0 <u>0</u>	2 2 <u>4</u>	
Column To	otal:		#22 Total:

23. Execute 10 consecutive jumping jacks.			
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Begin standing with arms at side.	0	1	2
b. Jump to side stride with arms overhead.	0	1	2
c. Jump back to starting.	0	1	2
d. Rhythmically.	0	N/A	2
e. 10 times.	<u>0</u>	<u>N/A</u>	<u>8</u>
Column Total:			

BODY/SPATIAL AWARENESS

One Trial Each

Upon verbal r	equest, touch the follo	wing body parts: (Circl	e items missed.)	
a) toes	h) head	o) ears	v) nose	
b) eyes	i) mouth	p) lips	w) tongue	
c) eyebrows	j) chin	q) chest	x) hips	
d) shoulders	k) arms	r) thigh	y) hands	
e) waist	l) stomach	s) wrist	z) thumbs	
f) elbows	m) legs	t) fingers		
g) knees	n) feet	u) ankles	Number missed:	#24 Total:

One Trial Each

25. Upon verbal req	uest, walk in the following direct	tions: (Circle items missed.)	
a) forward	c) backward	e) sideways	
b) around	d) on tip toes	Number missed:	#25 Total:

LEVEL IV

LOUISIANA COMPETENCY TEST FOR ADAPTED PHYSICAL EDUCATION

Name	D.O.B	Date	of Test_		_ Age _			
School	Grade/Cl	ass		_ Gende	r <u>M</u>	F		
Percentage Score:	Program Recom	mendation:_						_
Item Number	Content	Circle Score						
Locomotor Skills		{	-2	} {	-1	} {	+	}
1	Locomotor Skills	NA 0		3		5		7
2	Locomotor Combination	NA		0		1		3
3	Standing Long Jump	NA 0		8		12		24
Sport Skills								
4	Overhead Pass	NA 0		8		12		24
5	Forearm Pass	NA 0		12		18		36
6	Volleyball Serve	NA 0		12		18		36
7	Cloth Softball Catch	NA 0		2		3		5
8	Field Cloth Softball	NA 0		5		8		16
9	Strike Cloth Softball	NA 0		16		24		48
10	Catch Football	NA 0		2		3		5
11	Catch Football/Moving	NA 0		1		2		5
12	Soccer Dribble	NA 0		1		9		18
13	Instep Kick	NA 0		6		12		24
14	Soccer Kick	NA 0		3		6		12
15	Dribble Basketball	NA 0		5		10		20
16	Chest Pass	NA 0		8		12		24
Gymnastics Skills								
17	V-Sit	NA 0		3		10		20
18	Scale	NA 0		3		10		20
19	Jump Turn	NA 0		4		6		12
Fitness Skills								
20	Shuttle Run	NA		:13.6		:12.8		:11.8
21	Sit/Reach	NA 0		3"		6"		9"
22	Windmills	NA 0		4		8		12
23	Push-Ups	NA 0		4		8		16
24	Sit-Ups	NA 0		16		20		24
25	1/2 Mile Jog/Walk	NA		8:00		6:00		4:30
		NA:-2		-1:		+:		

TEST LEVEL IV - Ages 11 years 0 months to 12 years 11 months

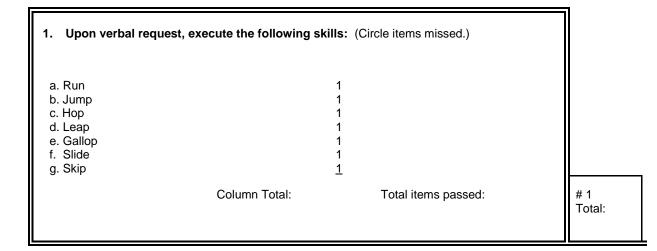
Comments:

_Evaluator

LOCOMOTOR SKILLS

Demonstrate

One Trial



Demonstrate

Three Trials

 2. Perform smoothly (without stopping) 2 skips, 4 gallops, and 3 jumps. Record pass/fail:

 Trial 1_____
 Trial 2_____

 Record the number of correct trials.
 # 2

 Total:
 Total:

Demonstrate 3. Execute a standing long jump as far a	as possible.		
Three Trials	Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>
a. Preparatory crouch.	0	1	2
b. Backward arms swing.	0	1	2
c. Forceful arms swing at lift-off.	0	1	2
d. Balanced bent knee landing on 2 feet.	0	1	2
e. Jump a distance of 48 inches.	<u>0</u>	<u>8</u>	<u>16</u>
Column Tot	al:		

. 1

Demonstrate

5. Use a forearm pass to contact a volleyball tossed from 10 feet away.

Five Trials	
-------------	--

5. Use a forearm pass to contact a volley	/ball tossed from	10 feet away.	
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Weight on balls of foot.	0	1	2
b. Contact above wrist.	0	1	2
 c. Elbows extended and rotated-flat 			
surface.	0	1	2
d. Legs flexed.	0	1	2
 Legs extended for power. 	0	1	2
f. Ball below waist at hit.	0	1	2
g. Makes contact.	<u>0</u>	<u>3 of 5= 12</u>	<u>24</u>
Column Tota	al:		

SPORT SKILLS

Demonstrate	4. Overhead pass a volleyball tossed by the	evaluator.			
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>	
	 a. Begin ready position knees bent. b. Ball contact/fingertips. c. Wrists and fingers flexed on contact. d. High follow through. e. Ball goes 5 feet high. 	0 0 0 0 0	1 1 1 <u>3 times= 8</u>	2 2 2 2 <u>16</u>	
	Column Total:				# 4 Total:

_			
De	mo	nst	rate

Five Indis	Five	Trials
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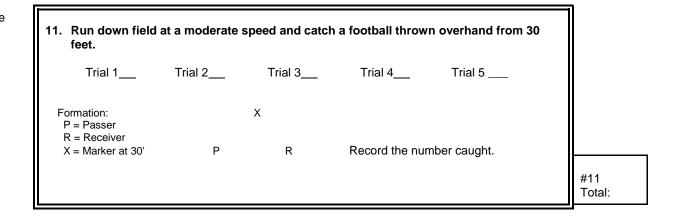
6. Serve a volleyball a distance of 20 feet, 6 feet high.						
	Not <u>Observed</u>	Observed at least once	Observed everytime			
a. Legs opposition.	0	1	2			
b. Pendulum arm swing.	0	1	2			
c. Weight shift.	0	1	2			
d. Contact in front and below waist.	0	1	2			
e. Heel of open hand on center of ball.	0	1	2			
f. Follow through to flight line.	0	1	2			
g. Ball goes 20 feet at 6 feet high.	<u>0</u>	<u>3 of 5= 12</u>	<u>24</u>			
Column Total	:					

Demonstrate	7. Catch a cloth softball tossed underhand f	rom 40 feet ap	proximately 20 fee	et high.	<u> </u>
Five Trials	Trial 1 Trial 2 Trial 3	Trial 4_	Trial 5		# 7 Total:
	Record	the number ca	aught with the hand	S.	
					5
Demonstrate	8. Field a cloth softball thrown overhand from	m a distance o	of 40 feet.		
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Body in line with approaching ball. b. Little fingers together pointing down. c. Knees bent to reach ball. d. Number caught.	0 0 0 <u>0</u>	1 1 1 <u>3 times= 5</u>	2 2 2 <u>10</u>	
	Column Total:				# 8 Total:
Ľ					
Demonstrate	9. Using a standard sized bat, strike a cloth	softball tosse	d underhand from	30 feet.	
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	 a. Grip dominant over non-dominant hand. b. Square stance. c. Bat off shoulder. d. Elbows away from body. e. Wrists cocked. f. Weight shift. g. Full swing (+180°). h. Follow through. i. Makes contact/moves ball. 	0 0 0 0 0 0 0 0 0 0 0	1 1 1 1 1 1 3 times= 16	2 2 2 2 2 2 2 2 2 2 32	
	Column Total:				# 9 Total:

Demonstrate	10. Catch a football thrown overhand from 30 feet.						
Five Trials	Trial 1	Trial 2	Trial 3	Trial 4 Record the numb	Trial 5	#10 Total:	

Demonstrate

Five Trials



Demonstrate

of 15 feet.

Five Trials

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Lightly tapping. b. Alternate foot contact. c. Inside edge of foot. d. A distance of 15 feet.	0 0 0 <u>0</u>	1 1 <u>3 times= 6</u>	2 2 <u>12</u>	
Column Tot	tal:			#12 Total:

12. Soccer style dribble a soccer ball around 3 objects spaced 5 feet apart for a distance

13. Kick a stationary soccer ball with the instep (upper surface of the foot).			
Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
0	1	2	
0	1	2	
0	1	2	
0	1	2	
<u>0</u>	<u>3 of 5= 8</u>	<u>16</u>	
tal:			
	Not Observed	Not ObservedObserved at least once010101010103 of 5= 8	

Demonstrate

Five Trials

14. Using a soccer ball, kick a bounced ball with the dominant foot. (Hint: The ball will be bounced once by the student.)							
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>				
a. Contact at knee level/upper surface of							
foot.	0	2	4				
b. At contact, ball is airborne.	0	2	4				
c. Leg is bent on forward swing.	0	1	2				
d. Leg is bent on backward swing.	<u>0</u>	<u>1</u>	<u>2</u>				
Column Total	:			#14 Total:			

Demonstrate	15. While running at moderate speed, drib	ble a basketball 4	10 feet with domin	ant hand.	
Five Trials		Not <u>Observed</u>	Observed at <u>least once</u>	Observed <u>everytime</u>	
	a. Using fingertips. b. Waist high or lower.	0 0	1 1	2 2	
	c. Without stopping or losing control.	<u>0</u>	<u>3 of 5= 8</u>	<u>16</u>	
	Column Tota	ıl:			#15 Total:

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Ball held chest high.	0	1	2
b. Forcefully extending elbows.	0	1	2
c. Weight shifted toward receiver. d. Thumbs pointed down on follow	0	1	2
through.	0	1	2
e. The basketball reaches receiver at chest height.	<u>0</u>	<u>3 of 5= 8</u>	<u>16</u>
Column Total:			

GYMNASTICS

Demonstrate Three Trials

17. Execute a V-sit with support.

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Begin sitting with the legs together and hands on the floor behind the body for				
support.	0	1	2	
b. Elevate legs so they form a "V" with				
the trunk.	0	1	2	
c. Legs remain extended together.	0	2	4	
d. Hands remain on the floor near hips.	0	2	4	
e. Hold for three seconds.	<u>0</u>	<u>4</u>	<u>8</u>	
Column Total:				#17 Total:

Demonstrate	18. Execute a scale.				
Three Trials		Not <u>Observed</u>	Observed at <u>least once</u>	Observed <u>everytime</u>	
	a. Begin standing, arms extended outward to				
	side.	0	1	2	
	b. Eyes forward.	0	1	2	
	c. Extend one leg backward parallel to the				
	floor.	0	2	4	
	d. Bend torso horizontal to the floor.	0	2	4	
	e. Hold for 3 seconds.	<u>0</u>	<u>4</u>	<u>8</u>	
	Column Total:				#18 Total:

Demonstrate

Three Trials

19. Execute a 180° jump turn.			
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Begin standing. b. Bend knees in preparation for a	0	1	2
vertical jump.	0	1	2
c. Jump; turn 180°.	0	2	4
d. Balanced landing with knees slightly bent.	<u>0</u>	<u>2</u>	<u>4</u>
Column Total:			

I

FITNESS							
Demonstrate One Trial	20. Perform the shuttle run as quickly as possible. The tester gives a start signal; the runner runs 30 feet to pick-up a 5 inch bean bag, runs back to the starting line, places the bag on the starting line and repeats for the second bag, but crosses the starting line with the bag in hand.						
		Reco	rd the time.		#20 Total:		
Demonstrate One Trial	21. While seated, lean forward with hands platingertips, palms down, knees extended - hold for one second. (A warm-up of lower important. Slow, sustained stretching, NO B Record the score Evaluator's Note: The score is the most distant second. Measure to the nearest inch. The trial is remain fully extended, or if hands are uneven. toward the trunk of the body and the nine is place.	and reach as f back and hams OBBING. A tria :inches t point on the 4th s invalid and shou The ruler should	far forward as pos trings prior to testir al consists of four ro s n reach held by both uld be re-administere	ssible and ng is eaches.) hands for one d if knees fail to	#21 Total:		
Demonstrate	22. Execute 5 consecutive windmills.						
One Trial		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>			
	 a. Begin standing erect, arms extended outward to side. b. Feet slightly wider than shoulders. c. Bending, touch hands to feet in opposition alternately. d. Slightly bended knees. e. 5 times without stopping. 	0 0 0 0 <u>0</u>	1 1 1 <u>NA</u>	2 2 2 2 2 4			
	Column Total:				#22 Total:		

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
 a. Begin in prone position. b. Hands under shoulders. c. Toes on floor. d. Lower body by flexing arms. e. Raise body by extending arms. f. Repeat 6 times. 	0 0 0 0 0 0 0	1 1 1 1 2 times = 3	2 2 2 2 2 <u>6</u>
Column T	atalı.		
te 24. Execute bent-knee crunches with har contracted; lift head and upper body then lower the upper body until shou for 1 minute or until the student stop	nds crossed on ches until shoulder blades Ider blades fully con	s leave the floor s tact floor surface	urface;
te 24. Execute bent-knee crunches with har contracted; lift head and upper body then lower the upper body until shou	nds crossed on ches until shoulder blades Ider blades fully con s. (Count the number : the ½ mile equals	s leave the floor s tact floor surface .) Total: 2 laps around a	urface;

LEVEL V

LOUISIANA COMPETENCY TEST FOR ADAPTED PHYSICAL EDUCATION

Name	D.O.B	Date of Test	Age	·		
School	Grade/Clas	SS	_ GenderN	1F		
Percentage Score:	Program Recomm	endation:				
Item Number	Content	Circle Score				
Locomotor Skills		{	-2 }{	-1 }	{ +	}
1	Locomotor Combo	NA	1	2		3
2	Sliding	NA 0	1	2	1	
Sport Skills						
3	Volleyball Serve	NA 0	12	18	3	36
4	Cloth Softball Catch	NA 0	1	3	1	5
5	Field Cloth Softball	NA 0	2	3)	5
6	Cloth Softball Throw	NA 0	2	3	1	5
7	Bat	NA 0	10	24	4	48
8	Football Pass	NA 0	1	3	i	5
9	Catch Football	NA 0	1	3		5
10	Soccer Dribble	NA 0	3	9	1	18
11	Soccer Punt	NA 0	3	9	1	18
12	Dribble	NA 0	3	6	i	12
13	Bounce Pass	NA 0	6	9	1	18
Gymnastics Skills						
14	Jump Turn	NA 0	1	4	,	6
15	Walk Outs	NA 0	3	5	1	8
Fitness Skills						
16	Windmills	NA 0	1	6	i	12
17	Standing Long Jump	NA 0	9	14	4	24
18	Push-Ups	NA 0	4	8	i	16
19	Crunches	NA 0	4	20)	32
20	Vertical Jump	NA 0	11	14	4	20
21	Trunk Rotations	NA 0	2	4		8
22	Jumping Jacks	NA 0	3	1	I	16
23	Sit/Reach	NA 0	3.5"	6	•	9"
24	Shuttle Run	NA	:13.0	:12	.6	:11.0
25	Jog/Walk	NA	7:00	6:0	0	4:30
		NA:-2	-1:	+	:	

TEST LEVEL V - Ages 13 years 0 months to 14 years 11 months

Comments:

LOCOMOTOR SKILLS

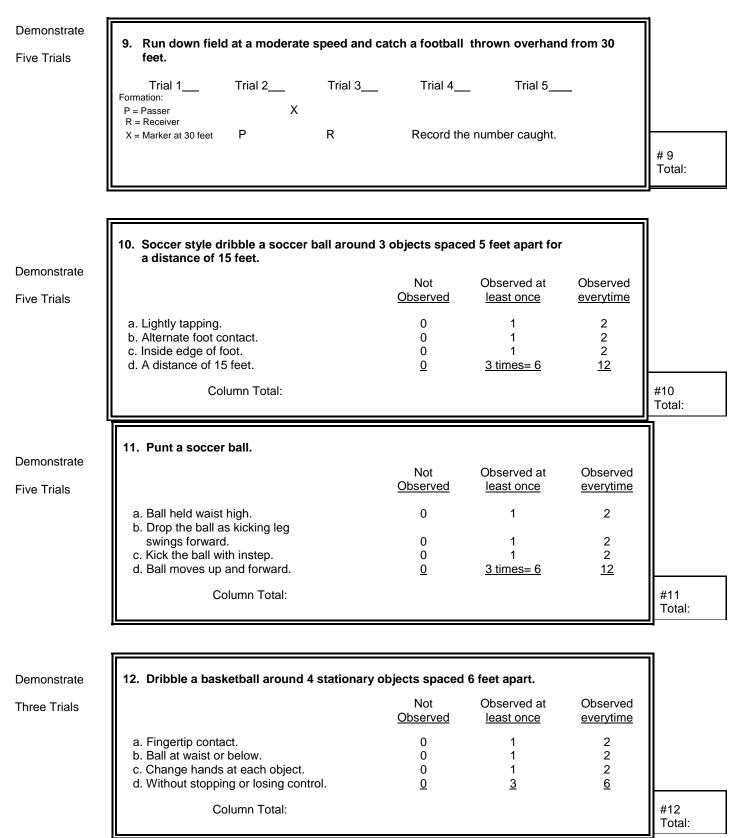
Demonstrate	1. Perform smoothly (without stopping) 2 skips, 4 gallops, and 3 jumps.	
Three Trials	Trial 1 Trial 2 Trial 3 Record the number of correct trials.	# 1 Total:
Demonstrate	2. Slide in the following patterns:	
One Trial Each	3 to the right and 3 to the left. Trial 1 5 to the right and 5 to the left. Trial 2	

SPORT SKILLS

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Legs opposition.	0	1	2
b. Pendulum arm swing.	0	1	2
c. Weight shift.	0	1	2
d. Contact in front and below waist.	0	1	2
e. Heel of hand on center of ball.	0	1	2
f. Follow through to flight line. g. Ball travels 20 feet at least a height	0	1	2
of 6 feet.	0	3 of 5= 12	<u>24</u>

Demonstrate	4. Catch a cloth	softball tossed u	nderhand from 4	0 feet approxima	ately 20 feet high.	
Five Trials	Trial 1	Trial 2	Trial 3	Trial 4	Trial 5	# 4
				Record th	e number of correct trials.	Total:

Demonstrate	5. Field a cloth softball thrown overhand or hit from 50 feet. (The ball should bounce at	
Five Trials	least once.)	
		≠ 5 Γotal:
	Record the number caught.	
Demonstrate	6. Overhand throw a cloth softball within reach of a receiver a distance of 50 feet.	
Five Trials	Trial 1 Trial 2 Trial 3 Trial 4 Trial 5	
		≠ 6 Γotal:
•		
Ī		
Demonstrate	7. Using a standard-sized bat, strike a cloth softball tossed underhand from 40 feet.	
Five Trials	Not Observed at Observed <u>Observed</u> <u>least once</u> <u>everytime</u>	
	a. Grip dominant over non-dominant	
	hand. 0 1 2 b. Square stance. 0 1 2	
	c. Bat off shoulder. 0 1 2	
	d. Elbows away from body. 0 1 2	
	e. Wrists cocked. 0 1 2	
	f. Weight shift. 0 1 2	
	g. Full swing (+180°). 0 1 2	
	h. Follow through. 0 1 2	
	i. Makes contact/moves ball in fair territory. <u>0</u> <u>3 times= 16</u> <u>32</u>	
	Column Total: # T	7 otal:
-		
Demonstrate	8. Pass a football within reach of a receiver 30 feet away.	
Five Trials	Trial 1 Trial 3 Trial 4 Trial 5#8	
	Tota Record the number of successful trials.	al:
-		_



Demonstrate

Three Trials

	Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>
a. Ball held chest high.	0	1	2
b. Fingers spread.	0	1	2
. Elbows bent.	0	1	2
I. Forcefully extending elbows.	0	1	2
e. Weight shifted toward receiver. . Hit a target spot on the floor 2/3	0	1	2
distance from the passer.	0	1	2
. Ball reaches receiver at chest height.	<u>0</u>	<u>2 times=3</u>	<u>3 times=6</u>

GYMNASTICS

Demonstrate	14. Execute a jump with a full turn.				
Three Trials		Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>	
	a. Begin in standing position. b. Turn 360°.	0 0	1 1	2 2	
	c. Land without losing balance. Column Total:	<u>0</u>	<u>1</u>	<u>2</u>	#14
					Total:

Instrate 15. Execute 5 consecutive walk-outs.			
-rial	Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>
a. Begin on hands/feet. b. Hands walk forward to push-up	0	1	2
position.	0	1	2
c. Hands walk backward to starting place.	0	1	2
d. 5 consecutive times.	<u>0</u>	<u>NA</u>	<u>2</u>
Column Total:			

FITNESS

Demonstrate

One Trial

16. Execute 5 consecutive windmills.

	Not <u>Observed</u>	Observed at least once	Observed <u>Everytime</u>	
a. Begin standing erect, arms extended	0	4	0	
outward to side.	0	1	2	
b. Feet slightly wider than shoulders.c. Bending, touch hands to feet in	0	1	2	
opposition alternately.	0	1	2	
d. Slightly bending knees.	0	1	2	
e. 5 times without stopping.	<u>0</u>	NA	<u>4</u>	
Column Total:				#16 Total:

_	
Demons	strate

Three Trials

17. Execute a standing long jump as far as	possible. Not Observed	Observed at least once	Observed evervtime	
a. Preparatory crouch	0	1	2	
b. Backward arm swing.	0	1	2	
c. Forceful arm swing at lift-off.	0	1	2	
d. Balanced two feet, bent knee landing.	0	1	2	
e. Jump a distance of 48 inches.	<u>0</u>	<u>8</u>	<u>16</u>	
Column Total:				#1 To

Demonstrate	18. Execute push-ups continuously withou
One Trial	
	a. Begin in prone position.

18. Execute push-ups continuously without resting on the floor.					
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>		
a. Begin in prone position.	0	1	2		
b. Hands under shoulders.	0	1	2		
c. Toes on floor.	0	1	2		
d. Lower body by flexing arms.	0	1	2		
e. Raise body by extending arms.	0	1	2		
f. Repeat 6 times.	<u>0</u>	<u>3 times = 3</u>	<u>6</u>		
Column Tota	I:			#18 Tota	

1

LEVEL V

Demonstrate One Trial	19. Execute bent-knee crunches with hands contracted; lift head and upper body unti lower the upper body until shoulder blad one minute or until the student stops. (C	il shoulder blad es fully contac	les leave the floor t floor surface. Co	surface; then	#19 Total:
Demonstrate	20. Jump vertically 10 times consecutively. standing position; hold a stick six inches	above the exte	ended hand. Ask		
One Trial	jump and touch the stick each time. (Not			e t 1	
		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	 a. Jump a distance of 6 inches. (Touch the stick.) b. Preparatory crouch. c. Balanced two feet, bent knee landing. d. 10 times consecutively. 	0 0 0 <u>0</u>	4 1 1 <u>N/A</u>	8 2 2 <u>8</u>	
	Column Total:				#20 Total:
					ה
Demonstrate	21. Execute 5 consecutive trunk rotations.				
One Trial	a. Bending forward, side, back and side.	Not <u>Observed</u> 0	Observed at <u>least once</u> 1	Observed <u>everytime</u> 2	
	b. Circular, smooth motion.c. 5 times without stopping.	0 <u>0</u>	1 <u>NA</u>	2 <u>4</u>	
	Column Total:				#21 Total:
Demonstrate	22. Execute 10 consecutive jumping jacks.]
One Trial		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	 a. Begin standing arms at side (feet together). b. Jump to side stride/arms overhead. c. Jump back to starting. d. Rhythmically. e. 10 times. 	0 0 0 0 0	1 1 NA <u>NA</u>	2 2 2 2 <u>8</u>	
	Column Total:				#22 Total:

Demonstrate One Trial	23. While seated, lean forward with hands placed on top of each other; extending the fingertips, palms down, knees extended and reach as far forward as possible and hold for one second. (A warm-up of lower back and hamstrings prior to testing is important. Slow, sustained stretching, NO BOBBING. A trial consists of four reaches. Record the score: inches	
	Evaluator's Note : The score is the most distant point reached on the 4th reach held by both hands for one second. Measure to the nearest inch. The trial is invalid and should be re-administered if knees fail to remain fully extended, or if hands are uneven. The ruler should be accurately placed where zero is toward the trunk of the body and the nine is placed on the toes.	#23 Total:
Demonstrate One Trial	24. Perform the shuttle run as quickly as possible. The tester gives a start signal; the runner runs 30 feet to pick-up a 5 inch bean bag, runs back to the starting line, places the bag on the starting line, repeats for the second bag, but crosses the starting line with the bag in hand.Record Time:	#24 Total:
One Trial	25. Jog and/or walk for ½ mile. Test area: the ½ mile equals two laps around a standard track, or 880 yards measured on a straight away area. Record time:	#25 Total:

LEVEL VI

LOUISIANA COMPETENCY TEST FOR ADAPTED PHYSICAL EDUCATION

TEST LEVEL VI - Ages 15 years 0 months and older

Name	D.O.B		Date of	Test	Aç	ge		
School	Gr	ade/Class		Ge	ender	_MF		
Percentage Score:_	Program F	Recommenda	ation:					_
Item Number	Content	Circle Score						
Sport Skills		{	-2	} {	-1	} {	+	}
1	Overhead Volley	NA 0		6		12		24
2	Forearm Pass	NA 0		12		18		30
3	Volleyball Serve	NA 0		1		3		5
4	Soccer Dribble	NA 0		4		9		18
5	Soccer Kick	NA 0		1		8		16
6	Overhand Throw	NA 0		2		3		5
7	Field Cloth Softball	NA 0		2		3		5
8	Catch Cloth Softball	NA 0		1		3		5
9	Bat Cloth Softball	NA		0		2		5
10	Dribble	NA 0		5		8		12
11	Bounce Pass	NA 0		1		3		5
Gymnastics Skills								
12	Jump Turn	NA 0		1		3		6
13	Walk-Outs	NA 0		6		7		8
14	V-Sits	NA 0		5		10		20
Fitness Skills								
15	Vertical Jump	NA 0		13		16		20
16	Long Jump	NA 0		8		12		16
17	Shuttle Run	NA		:14.0		:12.6		:11
18	50 Yard Dash	NA		:11.0		:09.4		:08
19	Нор	NA 0		1		2		
20	Arm/Leg Lifts	NA 0		1		9		18
21	Push-Ups	NA 0		4		8		16
22	Crunches	NA 0		10		20		30
23	Sit/Reach	NA 0		4.50"		6.00"		9.0
24	Jumping Jacks	NA 0		3		11		16
25	Jog/Walk	NA		7:00		6:00		4:3
-	-	NA:-2		-1:		+:		

Comments:

Н

SPORT SKILLS

Demonstrate

Three Trials

1. Overhead pass a volleyball against the wall for 1 minute.						
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>			
a. Begin ready position with knees bent.	0	1	2			
b. Ball contact/fingertips.	0	1	2			
 c. Wrists and fingers are flexed on 						
contact.	0	1	2			
d. High follow through.	0	1	2			
e. Ball goes 10 feet high.	<u>0</u>	<u>8 times= 12</u>	<u>16</u>			
Column Total:						

Demonstrate	2. Use a forearm pass to contact a volleyball tossed from 10 feet away.					
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>		
	a. Contact above wrist. b. Elbows extended and rotated-flat	0	1	2		
	surface.	0	1	2		
	c. Ball below waist at hit.	0	1	2		
	d. Makes contact with the ball.	<u>0</u>	<u>3 of 5= 12</u>	<u>24</u>		
	Column Tot	al:			# 2 Total:	

Demonstrate	3. Serve a volley	ball for a distanc	e of 30 feet, 7 fee	et high.		
Five Trials	Trial 1	Trial 2	Trial 3	Trial 4	Trial 5	#3
				Record the	Total:	

Demonstrate	 Soccer style dribble a soccer ball around 3 objects spaced 5 feet apart for a distance of 15 feet. 							
Three Trials		Not <u>Observed</u>	Observed at <u>least once</u>	Observed <u>everytime</u>				
	a. Lightly tapping.	0	1	2				
	b. Alternate foot contact.	0	1	2				
	c. Inside edge of foot. d. Distance of 15 feet without	0	1	2				
	losing control.	<u>0</u>	<u>1 time= 6</u>	<u>12</u>				
	Column To	tal:			# 4 Total:			

Demonstrate	5. Kick a stationary soccer ball with the outside of the foot.						
Five Trials		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>			
	a. Contact by side and little toe. b. Kicking leg swings in front of	0	1	2			
	support leg. c. Ball travels 30 feet.	0 <u>0</u>	1 <u>3 times= 6</u>	2 <u>12</u>			
	Column Total:				# 5 Total:		
					1		
Demonstrate	6. Overhand throw a cloth softball within rea	ch of a receiver	a distance of 6	0 feet.			
Five Trials	Trial 1 Trial 2 Trial 3		Trial 5_ the number of s		# 6 Total:		
1							
Demonstrate	7. Field a cloth softball thrown overhand or l at least once.)	hit from 50 feet. ((Hint: The ball s	should bounce			
Five Trials	Trial 1 Trial 2 Trial 3	Trial 4	_ Trial 5		# 7 Total:		
		Record the	number caught	with the hands.	Total.		
Demonstrate	8. Catch a cloth softball tossed underhand f	rom 40 feet appro	oximately 20 fe	et high.	,		
Five Trials	Trial 1 Trial 2 Trial 3	Trial 4	Trial 5		#8		
		Record the	number caught	with the hands.	Total:		
Demonstrate	9. Using a standard-sized bat, strike a cloth s into fair territory.	softball that is to	ossed underhar	nd from 40 feet			
Five Trials	Trial 1 Trial 2 Trial 3	Trial 4	Trial 5 _		# 9 Total:		
		Record	the number hit ir	nto fair territory.			

L

Demonstrate

10. Dribble a basketball around 4 stationary objects spaced 6 feet apart.

	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Fingertip contact. b. Ball at waist or below. c. Without stopping or losing	0 0	1 1	2 2	
control. d. Change hands at each object.	0 <u>0</u>	1 <u>3</u>	2 <u>6</u>	
Column Total:		-		#10 Total:

Demonstrate	nonstrate 11. Using a basketball, execute a 2 hand bounce pass to a receiver 10 feet away.					
Five Trials	Trial 1	Trial 2	Trial 3	Trial 4	Trial 5	#11
				Recor	d the number correct trials.	Total:

GYMNASTICS

Demonstrate

Three Trials

12. Execute a jump with a full turn.				
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
a. Begin in standing position. b. Turn 360°. c. Land without losing balance.	0 0 <u>0</u>	1 1 <u>1</u>	2 2 <u>2</u>	
Column Total:				#12 Total:

monotroto	13. Execute 5 consecutive walk-outs.			
emonstrate		Not	Observed at	Observed
ne Trial		<u>Observed</u>	least once	<u>everytime</u>
	a. Begin on hands/feet.	0	1	2
	b. Hands walk forward to push-up			
	position.	0	1	2
	 c. Hands walk backward to starting place. 	0	1	2
	d. 5 consecutive roll-outs.	<u>0</u>	NA	<u>2</u>
	Column Total:			

#14 Total:

Demonstrate

Three	Trial	~
iniee	mai	S

14. Execute a V-sit without support.			
	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
 a. Begin sitting with the legs together and arms extended to the side. b. Elevate legs so they form a "V" with 	0	1	2
the trunk.	0	1	2
c. Legs remain extended together.	0	2	4
d. Arms remain extended.	0	2	4
e. Hold position for 3 seconds.	<u>0</u>	<u>4</u>	<u>8</u>
Column Total:			

FITNESS

One Trial	standing position; hold a stick 6 inc jump and touch the stick each time.			e student to	
		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	a. Jump a distance of six inches.				
	(Touch the stick.)	0	4	8	
	b. Preparatory crouch.	0	1	2	
	c. 2 feet, bent knee landing.	0	1	2	
	d. 10 times consecutively.	<u>0</u>	<u>N/A</u>	<u>8</u>	
	Column T	otal:		#	¥ 15

e Trials	Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>
a. Preparatory crouch.	0	1	2
b. Backward arm swing.	0	1	2
c. Forceful arm swing at lift-off.	0	1	2
d. 2 feet, bent knee landing.	0	1	2
e. Jump a distance of 48 inches.	<u>0</u>	<u>4</u>	<u>8</u>

Demonstrate One Trial Demonstrate One Trial	 17. Perform the shuttle run as quickly as poss runner runs 30 feet to pick up a 5 inch beat the bag on the starting line, repeats for the with the bag in hand. 18. Run 50 yards as fast as possible. 	n bag, runs bag e second bag, b R	k to the starting I	line, places	#17 Total: #18 Total:
Demonstrate One Trial Each Foot	19. Hop 20 feet on each foot. One trial righ One trial left	foo t	cord the number of	f correct trials.	#19 Total:
Demonstrate One Trial	 20. Execute 5 repetitions of arm and leg lifter. simultaneously.) a. Lie face down, arms overhead. b. Raise right leg-left arm simultaneously. c. Raise left leg-right arm simultaneously. d. Hold 3 seconds. e. Repeat 5 times on each side Column Total: 	(Both the arm a Not Observed 0 0 0 0 0 0 0	ond leg must be hel Observed at <u>least once</u> 1 1 3 <u>NA</u>	ld in extension Observed <u>everytime</u> 2 2 2 6 <u>6</u>	#20 Total:
Demonstrate One Trial	 21. Execute push-ups continuously without real a. Begin in prone position. b. Hands under shoulders. c. Toes on floor. d. Lower body by flexing arms. e. Raise body by extending arms. f. Repeat 6 times. 	esting on the flo Not Observed 0 0 0 0 0 0 0 0 0	or. Observed at <u>least once</u> 1 1 1 1 <u>4 times = 3</u>	Observed <u>everytime</u> 2 2 2 2 2 2 6	
	Column Total:				#21 Total:

Demonstrate

One Trial

22. Execute bent-knee crunches with hands crossed on chest and abdominals contracted; lift head and upper body until shoulder blades leave the floor surface; then lower the upper body until shoulder blades fully contact floor surface. Continue for 1 minute or until the student stops. (Count the number.)

Total:

#22 Total:

#23

Total:

Demonstrate

One Trial

23. While seated, lean forward with hands placed on top of each other - extending the fingertips, palms down, knees extended - and reach as far forward as possible and hold for 1 second. (A warm-up of lower back and hamstrings prior to testing is important. Slow, sustained stretching, NO BOBBING. A trial consists of 4 reaches.

Record the score: ____inches

Evaluator's Note: The score is the most distant point reached on the 4th reach held by both hands for one second. Measure to the nearest inch. The trial is invalid and should be re-administered if knees fail to remain fully extended, or if hands are uneven. The ruler should be accurately placed where zero is toward the trunk of the body and the nine is placed on the toes.

Demonstrate	24. Execute 10 consecutive jumping jacks.				
One Trial		Not <u>Observed</u>	Observed at least once	Observed <u>everytime</u>	
	 a. Begin standing with arms at side (feet together). b. Jump to side stride/arms overhead. c. Jump back to starting position. d. Rhythmically. e. 10 times. 	0 0 0 0 0	1 1 1 NA <u>NA</u>	2 2 2 2 8	
	Column Total:	<u>v</u>	<u></u>	<u>v</u>	#24 Total:

One Trial

25. Jog and/or walk for $\frac{1}{2}$ mile. Test area: the $\frac{1}{2}$ mile equals 2 laps around a standard track or 880 yards measured on a straight away area.

Record time:

#25 Total:

LaMAP

Louisiana Motor Assessment for Preschoolers

TESTING PROCEDURE

Step 1: Select the appropriate level. All test items are to be administered exactly as stated.

Step 2: Record the personal data on the test sheet (e. g. name, date of birth, etc.). Read through the test and gather the appropriate equipment. Include any pertinent information (wheelchair, blind, walker, etc.) in the comment section.

Step 3: Administer all test items. Testing must be completed within five days but may be completed within one session. **Note** the number of demonstrations and the number of trials for each item. A **passed item** indicates that a student performed the skill exactly as stated (or better) **at least once during the allotted number of trials**; otherwise, it is a **failed item**. Record the score for each item by circling the result: **pass** or **fail**.

All items should be administered using a **structured procedure**. However, observations are acceptable as deemed necessary (**maximum of 5 observations per test**). Indicate the procedure used by circling "**S**" or "**O**" for each item.

S:	Structured Items:	items administered directly to the child by the
		evaluator(s).
Δ.	Observed Home	avaluator(a) abaar ad abild in relevant activities

O: Observed Items: evaluator(s) observed child in relevant activities.

Step 4: Count the number of passed items and failed items. Record these numbers in the appropriate space provided. Multiply the number of passed items by 5. This result will indicate the percentage score. Record this percentage score on the form in the appropriate places.

Step 5: Sign the form as the evaluator. Add additional comments as needed (non-compliant, shy, sick, etc.).

Step 6: Identify the level of deficit. Record this level on the test form by circling the correct deficit.

- 70% 100% Indicates **NO motor deficit (none)**.
- 45% 69% Indicates a **MILD motor deficit**.
- 20% 44% Indicates a **MODERATE motor deficit.**
- 0% 19% Indicates a **SEVERE motor deficit.**

Step 7: Make appropriate copies. Distribute to evaluation personnel.

TESTING TIPS:

• **CHRONOLOGICAL AGE:** The child's age in years and months needs to be calculated. Calculate the difference between the date of assessment and the child's birthday in years, months, and days. Once calculated, use the years and months for the age. Do not round up the days to months. For example, if a child is 3 years, 5 months, 29 days, he is considered 3 years, 5 months.

- JUMP: Taking off on 2 feet and landing on 2 feet at the same time (Boom, not Boom-Boom).
- **MEASURING JUMP**: Measure from a starting line to the back of the child's heel after landing.

• **EVALUATOR'S SIGNAL:** Can be a whistle, a cue word, such as "turn" or "change," or a gesture, such as a hand clap.

• **LEG SWINGS**: "Front-back-front" or "back-front-back" equals 3 swings. "Front-back-front-back-front" or "back-front-back-front-back" equals 5 swings. The leg swing is front to back, not side to side.

- WALKING SIDEWAYS: Can be side steps or feet can cross.
- **RAIL SUPPORT:** May use wall or adult arm for support if no rail is available.

LOUISIANA MOTOR ASSESSMENT for PRESCHOOLERS (LaMAP) TEST LEVEL A: Ages 2 years 6 months to 3 years 5 months

Name School	D.	D.O.B Date of Test Grade/Class		Age Gender	yr M	mo F	
Percentage Score: Evaluator:	Level of Deficit:	None	Mild	Moderate	Severe		
(Print)							

Item Content Demo Trials Procedure Score Number Locomotor Skills 2 2 1 Walk backward 8 steps. S 0 Pass Fail 2 Walk sideways 6 steps. 2 2 S 0 Pass Fail 3 Run a distance of 10 feet without falling. 2 2 S 0 Pass Fail 4 Walk up 3 steps, with alternating or non-alternating 2 2 S 0 Pass Fail feet, with rail support. Walk down 3 steps, with alternating or non-alternating 2 2 Pass 5 S 0 Fail feet, with rail support. 6 Jump in place 3 times. 2 2 S 0 Pass Fail 7 Jump forward at least 6 inches. 2 2 S Pass Fail 0 Jump down from a bottom step or similar object (5-7 2 2 8 S Pass Fail 0 inches high) landing on 2 feet. 9 2 2 S Jump over 2 inch tall obstacle. 0 Pass Fail Manipulative Skills 10 Throw a tennis ball overhand 5 feet forward. 3 3 Pass Fail S Ο 11 Stop a 5 inch ball with hands, while standing, rolled 3 3 S 0 Pass Fail from a distance of 8 feet. 12 3 Catch 3 S 0 Pass Fail a 5 inch ball with arms and body, while standing. tossed underhand from a distance of 5 feet. 13 Catch a 5 inch ball with arms and body, while standing, 3 3 S 0 Pass Fail bounced once by the evaluator from a distance of 5-7 feet. Kick a stationary 5 inch ball forward, without falling. 3 3 S 0 Pass Fail 14 Balance Squats in play, resumes standing position. 1 1 S Pass Fail 15 0 16 Walk 6 steps on tiptoes. 2 2 S Pass Fail 0 17 Balance on one foot for 3 seconds. 2 2 S 0 Pass Fail Body/Spatial (Items 18-20: must get all parts of each item correct to Awareness pass; miss one part of item = fail for item). Identify body parts: head, eyes, ears, mouth, nose, 0 S Pass 18 1 Fail arms, hands, legs, feet, stomach (belly/tummy ok). Pass 19 Imitate body movements: swing your arms, bend your 1 1 S Fail body, and stretch your body. 20 Identify body surface: back of body. 0 1 S Pass Fail

Comments:

(# Passed)

Sum of Columns:

X 5 = ___% Score

Evaluator's Signature: _____

LOUISIANA MOTOR ASSESSMENT for PRESCHOOLERS (LaMAP) TEST LEVEL B: Ages 3 years 6 months to 4 years 5 months

Name		D.O.B	_ Date of Test		Age	yr	mo.
School		Grade/Class			Gender _	M	F
Percentage Score:	Level of Deficit:	None	Mild	_Moderate	Sev	vere	
Evaluator:							
(Drint)							

(Print)

ltem Number	Content		Trials	Procedure		Score	
Locomotor Skills							
1	Walk forward 6 steps on 4 inch wide line, alternating feet.	2	2	S	0	Pass	Fail
2	Walk backward 6 feet.	2	2	S	0	Pass	Fail
3	Run and stop within 2 steps, on evaluator's signal without falling.	2	2	S	0	Pass	Fail
4	Walk up and down 3 steps, alternating feet, with rail support.	2	2	S	0	Pass	Fail
5	Jump in place 5 times.	2	2	S	0	Pass	Fail
6	Jump forward 12 inches.	2	2	S	0	Pass	Fail
7	Jump over 6 inch tall obstacle.	2	2	S	0	Pass	Fail
8	Hop on preferred foot 2 times.	2	2	S	0	Pass	Fail
9	Gallop 3 gallops, either foot leading.	2	2	S	0	Pass	Fail
Manipulative Skills							
10	Catch a bean bag with hands only, while standing, tossed underhand from 5 feet.	3	3	S	0	Pass	Fail
11	Throw a tennis ball overhand 5 feet with direction.	3	3	S	0	Pass	Fail
12	Catch a 5 inch ball with hands only, while standing, tossed underhand from 5 feet.	3	3	S	0	Pass	Fail
13	Catch a 5 inch ball with hands only, while standing, bounced once by the evaluator from a distance of 5- 7 feet.	3	3	S	0	Pass	Fail
14	Kick a rolling 5 inch ball forward, without falling.	3	3	S	0	Pass	Fail
Balance							
15	Balance on one foot for 5 seconds.	2	2	S	0	Pass	Fail
16	Swing one leg 3 times, without losing balance.	2	2	S	0	Pass	Fail
17	Stretch on tiptoes to touch object, without losing balance.	2	2	S	0	Pass	Fail
Body/Spatial	(Items 18-20: must get all parts of each item correct						
Awareness	to pass; miss one part of item = fail for item).						
18	Identify body parts: head, eyes, ears, mouth, nose, arms, hands, legs, feet, stomach, shoulders, and knees.	0	1		S	Pass	Fail
19	Imitate body movements: swing your arms, bend your body, stretch your body, and twist your body.	1	1		S	Pass	Fail
20	Identify body surfaces: back of body, front of body.	0	1		S	Pass	Fail

Comments:

Sum of Columns:

X 5 = ___% Score (# Passed)

Evaluator's Signature: _____

LOUISIANA MOTOR ASSESSMENT for PRESCHOOLERS (LaMAP) TEST LEVEL C: Ages 4 years 6 months to 5 years 11 months

Name	D.O.B.		Date of Test	Age	yr.	mo.
School		Grad	e/Class	Gender	M	F
Percentage Score: Evaluator:	Level of Deficit:	None	Mild	Moderate	_Severe	
Print)						

Item Number	er Content		Trials	Trials Procedure		Score	
Locomotor Skills							
1	Walk forward 6 steps on a 2 inch wide line.	2	2	S	0	Pass	Fail
2	Run, changing direction 3 times, on evaluator's signals, without falling.	2	2	S	0	Pass	Fail
3	Walk up and down 3 steps, alternating feet, without rail support.	2	2	S	0	Pass	Fail
4	Jump forward 24 inches.	2	2	S	0	Pass	Fail
5	Jump over 10 inch tall obstacle.	2	2	S	0	Pass	Fail
6	Hop 5 times on each foot.	2	2	S	0	Pass	Fail
7	Gallop 5 gallops, each foot leading.	2	2	S	0	Pass	Fail
8	Skip forward 6 feet.	2	2	S	0	Pass	Fail
Manipulative Skills							
9	Throw a tennis ball 7 feet overhand with direction.	3	3	S	0	Pass	Fail
10	Catch a t-shirt with 1 hand, while standing, tossed underhand from 8 feet.	3	3	S	0	Pass	Fail
11	Catch a 5 inch ball with hands only, while standing, tossed underhand from 8 feet.	3	3	S	0	Pass	Fail
12	Drop, let ball bounce once, catch a 5 inch ball with hands and/or body, while standing.	3	3	S	0	Pass	Fail
13	Run to and kick a rolling 5 inch ball forward, without falling.	3	3	S	0	Pass	Fail
Balance							
14	Balance on one foot for 7 seconds.	2	2	S	0	Pass	Fail
15	Swing each leg separately, 5 times, without losing balance.	2	2	S	0	Pass	Fail
16	Stand on tiptoes with eyes closed for 5 seconds.	2	2	S	0	Pass	Fail
Body/Spatial	(Items 17-20: must get all parts of						
Awareness	each item correct to pass; miss one part = fail for item).						
17	Identify body parts: head, eyes, ears, mouth, nose, arms, hands,	0	1		S	Pass	Fail

	legs, feet, stomach, shoulders, knees, elbows, toes.					
18	Demonstrate body movements: swing your arms, bend your body, stretch your body, and twist your body.	0	1	S	Pass	Fail
19	Identify body surfaces: back of body, front of body, side of body.	0	1	S	Pass	Fail
20	Walk backward, walk forward.	0	1	S	Pass	Fail

Comments:

Sum of Columns: _____

(# Passed)_____ X 5 = ___% Score Evaluator's Signature: _____

CLAS

CTAPE and LaMAP Assessment Supplement

The CTAPE and LaMAP Assessment Supplement (CLAS) is to be administered when a student scores 19% or below on the CTAPE or LaMAP. The function of this supplement is to provide additional information that accurately describes the student's gross motor abilities for the initial evaluation. It will also be used to assist adapted physical educators in assessing student performance, documenting student progress, and providing appropriate adapted physical education programming for each student with severe gross motor deficits.

INITIAL EVALUATION PROCEDURE

Step 1: Record the personal data (name, date of birth, age, gender, test date, student concerns/ diagnosis, assessment with score and test date, and evaluator).

Step 2: Read through the supplement and gather the appropriate equipment.

Step 3: Administer test items. Record the appropriate mark for each item. Items are to be marked with a +, -, E, or NA.

- (+) indicates that a student performed the skill as stated.
- (-) indicates that a student did not or could not perform the skill as stated.
- **E** indicates an **emerging** skill with the student showing progress toward the skill as stated.
- **NA** indicates **non applicable.** A comment should be included to explain all NA's.

Step 4: Utilize the "comment section" to describe student's performance as needed.

Step 5: Report a summary of the supplement results along with the student's CTAPE or LaMAP score on the initial evaluation. Include the student's strengths, weaknesses, and emerging skills on the APE section of the student's evaluation.

Step 6: Make appropriate copies. Distribute to evaluation personnel.

NOTE: The second purpose of this supplement is to assist adapted physical educators who service students with severe gross motor deficits. The supplement can be utilized to assess student performance at critical times during each student's educational process (i.e., grading period reports, IEP updates, and re-evaluations).

CLAS

EQUIPMENT LIST

FLOOR MAT

OBJECT FOR REACHING

OBJECT FOR GRASPING

TOY OF INTEREST

TOYS FOR PLAY

CONTAINER FOR RELEASING OBJECTS

VARIETY OF TEXTURED OBJECTS

MUSIC

LIGHTED TOY or LIGHTED STIMULI

SOUND PRODUCING ITEM (such as bell, noise maker, musical toys, etc.)

SWITCH-ACTIVATED TOY OR EQUIPMENT

MUSICAL INSTRUMENTS (child specific)

CLAS CTAPE LaMAP Assessment Supplement

Student Name:	DOB:	Age:	Gender:	Test Date:
Student Concerns/Diagnosis:	_ CTAPE / LaMAP (circ	ele): Score/Date:	:/	_ Evaluator:

Codes:

- indicates skill has been mastered +
- indicates student cannot perform the skill -
- E denotes skill is emerging NA denotes non applicable

1. MOBILITY SKILLS AMBULATORY		Comments/Date
Score Codes	Runs	
	walks independently	
	walks independently with gait deviation	
	walks with assistive device: (circle) prosthesis / walker / gait trainer / cane	
	takes steps (circle) with / without support	
	stands (circle) with / without support	
	ascends stairs: (circle) with / without support	
	descends stairs: (circle) with / without support	
	ascends stairs: (circle) non-alternating / alternating steps	
	descends stairs: (circle) non-alternating / alternating steps	

	MBULATORY (How student moves from point A to point B; lling, crawling, scooting)	Comments/Date
Score Codes	MANUAL WHEELCHAIR	Comments/Date
00000	posture in chair: (circle) poor / good & with support / without support	
	transfers: (circle) dependently / independently	
	independent mover	
	uses wheelchair for mobility in: (circle) school / home / community	
	maneuvers wheelchair around: (circle) 1 / 2 / 3 or more obstacles	
	propels wheelchair forward feet	
	propels wheelchair forward one rotation	
	propels wheelchair with assistance	
	places hands on wheels of wheelchair	
	dependent on others for moving	
Score Codes	POWER WHEELCHAIR	Comments/Date
	posture in chair: (circle) poor / good & with support / without support	
	transfers: (circle) dependently / independently	
	independent mover	
	uses wheelchair for mobility in: (circle) school / home / community	

maneuvers wheelchair around: (circle) 1 / 2 / 3 or more obstacles	
propels wheelchair: (circle) forward / backw	vard
propels wheelchair forward for feet	
attempts to propel wheelchair	

	2. POSITION & JOINT MOBILITY	Comments/Date
	lerates: (circle) supine / prone / sitting / side-lying / ng position(s)	
Score Codes	BODY ALIGNMENT	
	body is aligned and trunk symmetrical	
	hips/shoulders are level	
	head is maintained at midline	
Score Codes	FLEXIBILITY	Comments/Date
	actively performs stretching of tight muscles	
	tolerates passive movement	

	3. POSTURAL CONTROL	Comments/Date
Score		
Codes	BALANCE & RIGHTING REACTIONS	
	standing	
	Kneeling	

	Quadruped	
	Sitting	
Score Codes	<u>HEAD CONTROL</u> : (Indicate best position, i.e., sitting, standing)	Comments/Date
	uses head stick or touch pad: (circle) randomly / with control	
	turns head: (circle) side to side / to right / to left / up / down	
	aligns head with body	
	lifts head slightly	
	displays random head movements	
Score Codes	PRONE POSITION (Lying on stomach)	Comments/Date
	props on: (circle) forearms / two hands with arms bent / one hand	
	pushes body up from mat	
	attempts to use arms to lift body off mat	
	lifts head off mat	
	turns head from side to side	
	shows movement in prone position: (circle) voluntary / random / reflexive	

Score Codes	SUPINE POSITION (Lying on back)	Comments/Date
	moves: (circle) arms / legs (explain)	
	turns head from side to side	
	shows movement in supine position: (circle)	
	voluntary / random / reflexive	

4. MANIPULATIVE SKILLS	Comments/Date
(List preferred hand, indicate best body position)	
<u>REACHING</u>	
activates switch: (circle) reaches switch / hand on switch / removes hand from switch	
reaches across midline	
reaches for an object: (circle) stationary / suspended	
moves object with: (circle)	
arm / palm / back of hand	
extends arm: (circle)	
more than / less than 90 degrees	
extends: (circle) wrist / fingers in an attempt to reach	
shows movement in attempt to reach	
GRASPING	Comments/Date
reaches and grasps object	
holds object placed in hand	
opens then closes fingers around object	
opens then closes fingers around object but cannot hold	
	(List preferred hand, indicate best body position) REACHING activates switch: (circle) reaches switch / hand on switch / removes hand from switch reaches across midline reaches across midline reaches for an object: (circle) stationary / suspended moves object with: (circle) arm / palm / back of hand extends arm: (circle) more than / less than 90 degrees extends: (circle) wrist / fingers in an attempt to reach shows movement in attempt to reach GRASPING reaches and grasps object holds object placed in hand opens then closes fingers around object

	opens fingers in an attempt to grasp	
	shows some movement in fingers in an attempt to grasp	
Score Codes	RELEASING	Comments/Date
	releases object into a container	
	releases object: (circle) voluntarily / involuntarily	
	releases object by: (circle) dropping / shaking arm / (other)	
	shows movement in attempt to release	
	needs assistance to release object	

	5. PLAY & LEISURE SKILLS (Consider every item)	Comments/Date
Score Codes	makes leisure choices (list)	
	initiates participation in leisure activities	
	manipulates musical equipment, toy, or instrument for enjoyment (video/electronic)	
	demonstrates cognitive aspects (rules, strategies, safety) of leisure activities	
	participates in leisure activities: (circle) independently / with assistance	
	observes others in leisure activities	
	plays independently	
	plays with others	

exhibits parallel play	
explores objects	

6. 5	OCIAL, BEHAVIOR, COMMUNICATION SKILLS (Consider every item)	Comments/Date
Score Codes	when playing games: (circle) takes turn / exhibits self control / respects others	
	follows simple commands: (explain)	
	follows directions: (circle) 1-step / 2-step / multi-step / consistently / inconsistently	
	requires close supervision due to: (explain)	
	responds to activity: (circle) appropriately / inappropriately (explain)	
	indicates wants and/or needs: (circle) verbally / non-verbally (explain)	
	responds to familiar people, favorite toys, or music, etc. (explain)	

	7. SENSORY AWARENESS SKILLS (Consider every item)	Comments/Date
Score Codes	VISUAL	
	visually tracks: (circle) side to side / up & down / circular motion	
	visually tracks: (circle) with head movement / without head movement	
	attends to an object/person	
	responds to light stimuli	

Score	AUDITORY	Comments/Date
Codes		
	responds to name	
	responds to: (circle) music / TV / video	
	looks in direction of sound	
	indicates an awareness of sound	
Score Codes	TACTUAL AWARENESS	Comments/Date
	explores objects or textures with hands: (circle) independently / with assistance	
	tolerates physical handling or positioning	
	tolerates being touched with a variety of textures	
	tolerates stroking	
	tolerates contact	
Score Codes	KINESTHETIC	Comments/Date
	travels through environment appropriately: (explain)	
	imitates movement demonstrated by the examiner	
	pushes objects	
	pulls objects	
	tolerates movement on apparatus (swing, therapy ball, etc.)	
	bears weight in various positions: (explain)	
L		

APPENDIX

<u>CTAPE Level 1</u> Test Items/State Benchmarks

Skill	Primary	Elementary	Middle	High School
	Grades K-2	Grades 3-5	Grades 6-8	Grades 9-12
1. Run 50 feet.	4P1 4P2 4P3			
2. Jump forward 3 times in succession.	1P1 2P4 2P5 4P1 4P2			
	4P3			
3. Hop 10 feet on each foot.	4P1 4P2 4P3			
4. Run and leap.	4P1 4P2 4P3			
5. Gallop 10 feet on each foot.	3P2 3P4 4P1 4P2 4P3			
6. Slide 10 feet each side.	4P1 4P2 4P3			
7. Skip a distance of 15 feet.	4P1 4P2 4P3			
8. Roll an 8 ½ inch playground with 2	1P3 2P2 2P4 2P5 4P4			
hands between 2 cones set 4 feet apart.	5P3			
9. Roll a tennis ball underhanded from a	1P3 2P2 2P4 2P5 4P4			
distance of 10 feet between 2 cones,	5P3			
set 4 feet apart.				
10. Throw a tennis ball underhanded to	1P3 2P2 2P4 2P5 4P4			
a partner standing 10 feet away.	5P3			
11. With 2 hands throw overhand an 8	1P3 2P2 2P4 2P5 4P4			
1/2 inch playground ball as far as	5P3			
possible.				
12. Throw 5 inch bean bag overhand	1P3 2P2 2P4 2P5 4P4			
as far as possible.	5P3			
13. Standing drop—let bounce once	1P3 2P2 2P4 2P5 4P4			
and catch an 8 1/2 inch playground ball.	5P3			
14. Toss an 8 1/2 inch playground ball	1P3 2P2 2P4 2P5 4P4			
above head level and catch it.	5P3			
15. Using 1 hand, underhand strike an 8	1P3 2P2 2P4 4P4 5P2			
¹ / ₂ inch playground ball which is placed	5P3			
2 feet in front of student.	400 000 004 404 500			
16. Kick a stationary 8 ½ inch	1P3 2P2 2P4 4P4 5P2			
playground ball from a running start.	5P3 1P3 2P2 2P4 4P4 5P2			
17. Dribble an 8 ½ inch playground ball with each hand.	5P3 2P2 2P4 4P4 5P2			
18. Touch, upon verbal request, the	1P1 1P2 2P2 2P4 2P5			
following body parts:	5P2			
19. Upon verbal request, distinguish	1P1 2P2 2P3 2P4 2P5			
fast and slow by demonstrating pairs of	5P2			
movements.				
20. Identify upon verbal request the	1P1 1P2 2P2 2P4 2P5			
following body surfaces by touching	5P2			
them.				
	L	1		

21. Execute the following non-locomotor skills upon request:	1P1 1P2 2P2 2P4 2P5 5P2		
22. Identify right and left sides of the body upon request.	1P1 2P2 2P3 2P4 2P5		
23. Move in the following directions upon verbal request.	1P1 2P2 2P3 2P4 2P5		
24. Stand on preferred leg for 10 seconds with hands on hips.	1P1 2P4 2P5		
25. Walk 6 consecutive steps on a 2 inch wide, 10 foot line.	1P1 2P4 2P5		

<u>CTAPE Level 2</u> Test Items/State Benchmarks

Skill	Primary	Elementary	Middle	High School
	Grades K-2	Grades 3-5	Grades 6-8	Grades 9-12
1. Run 50 feet.		4E1 4E2 4E3 4E4 4E5		
2. Jump forward a distance of 2 feet.		4E1 4E2 4E3 4E4 4E5		
3. Jump down from an adult chair.		4E1 4E5		
4. Jump forward and backward over a		1E1 1E2 1E3 1E4		
line.				
5. Hop 3 times in place on each foot.		1E1 1E2 1E3 1E4		
6. Run and leap over a 12 inch high		1E2 1E3 4E1 4E3 4E4		
obstacle.		4E5		
7. Gallop, alternating lead foot; 5		1E2 1E3 4E1 4E3 4E4		
gallops on each foot.		4E5		
8. Skip forward 20 feet.		1E2 1E3 4E1 4E3 4E4		
		4E5		
9. Slide, alternating lead foot after 5		1E2 1E3 4E1 4E3 4E4		
slides.		4E5		
10. Perform smoothly without stopping		1E2 1E3 4E1 4E3 4E4		
2 jumps 2 hops.		4E5		
11. From a distance of 15 feet, using a		1E2 1E3 1E4 2E1		
moving approach, underhand roll a				
tennis ball between 2 cones placed 4				
feet apart.				
12. Underhand throw a tennis ball to a		1E2 1E3 1E4 2E1		
partner (evaluator) 15 feet away.				
13. Overhand throw a beanbag to a		1E2 1E3 1E4 2E1		
partner (evaluator) 15 feet away.				
14. Catch an 8 ¹ / ₂ inch playground ball		1E2 1E3 1E4		
that was tossed underhand 10 feet.				
15. With 1 hand, underhand strike a		1E2 1E3 1E4 2E1 2E2		
self-bounced 8½ inch playground ball.				
16. From a running start, kick an 81/2		1E2 1E3 1E4 3E2		
inch playground ball rolled from 20 feet.				
17. Dribble an 8½ inch playground ball		1E2 1E3 1E4 2E1 2E2		
with either hand while moving forward.				
18. Soccer style dribble an 81/2 inch		1E2 1E31 E4 2E1 2E2		
playground ball.				
19. Catch a plastic softball thrown		1E2 1E31E4		
overhand from 15 feet.				
20. Using an oversized plastic bat,		1E2 1E3 1E4 2E1 2E2		
strike a plastic softball tossed				
underhand from a distance of 15 feet.				

21. Upon verbal request, touch the following body parts.	2E1	
22. Upon verbal request, distinguish fast and slow movements.	1E2 1E3 2E2 2E3	
23. Upon verbal request, move in the following directions	1E2	
24. Stand on preferred leg for 10 seconds with hands on hips and eyes closed.	1E1 1E2 1E3 1E4	
25. Walk heel-to-toe 6 consecutive steps on a 2 inch wide, 10 foot line.	1E1 1E2 1E3 1E4	

CTAPE Level 3 Test Items/State Benchmarks

<u>Skill</u>	Primary Grades K-2	Elementary Grades 3-5	Middle Grades 6-8	High School Grades 9-12
1. Run 50 yards as fast as possible.	Graues N-2	1E2 1E3 4E1 4E2 4E3	Graues 0-0	Grades 9-12
		4E4 4E5		
2. Execute a standing long jump as far		1E2 1E4 4E1 4E2 4E3		
as possible.		4E4 4E5		
3. Jump a self-turned rope.		1E1 1E2 1E3 1E4 4E1		
		4E2 4E3 4E4 4E5		
4. Hop 3 times on one foot; then shift to		1E1 1E2 1E3 1E4 4E1		
the other foot, hop 3 times.		4E2 4E3 4E4 4E5		
5. Run backward for 10 feet.		1E1 1E2 1E3 1E4 4E1		
		4E2 4E3 4E4 4E5		
6. Overhand throw a tennis ball as far		1E2 1E3 1E4 2E1		
as possible.				
7. Overhand throw a tennis ball to a		1E2		
partner (evaluator) 15 feet away.		1E3 1E4 2E1		
8. Side kick a stationary 81/2 inch		1E2 1E3 1E4 2E2		
playground ball with the outside of the				
foot.				
9. From a running start, kick an 8½ inch		1E2 1E3 1E4		
playground ball rolled from 20 feet.				
10. Dribble an 81/2 inch playground ball		1E2 1E3 1E4 2E1 2E2		
with dominant hand 5 times forward and				
5 times backward.				
11. Using hands only, catch a 5 inch		1E2 1E3 1E4		
playground ball tossed from 15 feet.				
12. Field a 5 inch playground ball		1E2		
thrown from a distance of 20 feet.		1E3 1E4		
13. Using a standard sized bat, strike a		1E2 1E3 1E4 2E1 2E2		
tossed cloth ball from 20 feet.				
14. Overhand pass a self-set 13 inch		1E1 1E3 1E5 2E3 3E3		
beach ball.		4E3 5E1 5E2 5E3 6E3		
15. Dunt a case or hall		7E4 7E5		
15. Punt a soccer ball.		1E2 1E3 1E4 3E2 7E 1E2 1E3 1E4 3E2 7E1		
16. From a moving position, trap a soccer ball rolled from 15 feet.		1E2 1E3 1E4 3E2 /E1		
17. Soccer style dribble a soccer ball 15		1E2 1E3 1E4 2E1 2E2		
feet.		162 163 164 261 262		
18. Crab walk with stomach up for a		4E1 4E2 4E34E4 4E5		
distance of 10 feet.		461 462 463464 463		

19. Walk heel-to-toe on a 2 inch wide, 10 foot line, forward and backwards.	1E1 1E2 1E3 1E	
20. Jump vertically 10 times consecutively.	4E1 4E2 4E3 4E4 4E5	
21. Execute 5 consecutive windmills.	4E1 4E2 4E3 4E4 4E5	
22. Execute 5 consecutive trunk	4E1 4E2 4E3 4E4 4E5	
rotations.		
23. Execute 10 consecutive jumping	4E1 4E2 4E3 4E4 4E5	
jacks.		
24. Upon verbal request, touch the	2E1	
following body parts.		
25. Upon verbal requests, move in the	1E2	
following directions.		

<u>CTAPE Level 4</u> Test Items/State Benchmarks

Skill	Primary	Elementary	Middle	High School
	Grades K-2	Grades 3-5	Grades 6-8	Grades 9-12
1. Upon verbal request, execute the		1E2	1M1	
following skills.				
2. Perform smoothly 2 skips, 4 gallops,		1E2 2E1 2E2	1M1 1M4	
3 jumps				
3. Execute a standing long jump as far		1E2 4E1 4E2 4E3 4E4	1M1 4M1 4M2 4M3 4M4	
as possible.		4E5		
4. Overhead pass a volleyball tossed by		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
the evaluator.		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
		7E5	5M3 6M1 6M3 7M1 7M2	
5. Use a forearm pass to contact a		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
volleyball tossed from 10 feet away.		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
		7E5	5M3 6M1 6M3 7M1 7M2	
6. Serve a volleyball a distance of 20		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
feet, 6 feet high.		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
		7E5	5M3 6M1 6M3 7M1 7M2	
7. Catch a cloth softball tossed from 40		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
feet approximately 20 feet high.		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
		7E5	5M3 6M1 6M3 7M1 7M2	
8. Field a cloth softball thrown from a		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
distance of 40 feet.		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
		7E5	5M3 6M1 6M3 7M1 7M2	
9. Using a standard sized bat, strike a		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
cloth softball tossed underhand from 30		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
feet.		7E5	5M3 6M1 6M3 7M1 7M2	
10. Catch a football thrown from 30 feet.		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
		7E5	5M3 6M1 6M3 7M1 7M2	
11. Run down field at a moderate speed		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
and catch a football thrown from 30		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
feet.		7E5	5M3 6M1 6M3 7M1 7M2	
12. Soccer style dribble a soccer ball		1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4	
around 3 objects spaced 5 feet apart for		5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1	
а		7E5	5M3 6M1 6M3 7M1 7M2	
distance of 15 feet.				
13. Kick a stationary soccer ball with the		1E1 1E3 1E5 4E3 5E1	1M3 1M4 1M5 2M3 2M4	
upper surface of the foot.		5E2 5E3 6E3 7E4 7E5	3M1 3M3 4M1 4M4 5M1	
			5M3 6M1 6M3 7M1 7M2	

14. Using a soccer ball, execute a	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
volley kick with the dominant foot.	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
volog kok war ale dominant loot.	7E5	5M3 6M1 6M3 7M1 7M2
15. While running at a moderate speed,	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
dribble a basketball 40 feet with	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
dominant hand.	7E5	5M3 6M1 6M3 7M1 7M2
16. Chest pass a basketball within	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
reach of a receiver from 15 feet away.	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
	7E5	5M3 6M1 6M3 7M1 7M2
17. Execute a V-sit with support.	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
	7E5	5M3 6M1 6M3 7M1 7M2
18. Execute a scale.	1E1 1E3 1E5 3E3 4E3	
	5E1 5E2 5E3 6E3 7E4	
	7E5	5M3 6M1 6M3 7M1 7M2
19. Execute a 180□ jump turn.	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
	7E5	5M3 6M1 6M3 7M1 7M2
20. Perform the shuttle run as quickly	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
as possible.	5E1	3M1 3M3 4M1 4M4 5M1
	5E2 5E3 6E3 7E4 7E5	5M3 6M1 6M3 7M1 7M2
21. Perform V-sit.	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
	7E5	5M3 6M1 6M3 7M1 7M2
22. Execute 5 consecutive windmills.	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
	7E5	5M3 6M1 6M3 7M1 7M2
23. Execute push-ups.	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
	7E5	5M3 6M1 6M3 7M1 7M2
24. Execute bent-knee crunches.	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
	5E1 5E2 5E3 6E3	3M1 3M3 4M1 4M4 5M1
	7E4 7E5	5M3 6M1 6M3 7M1 7M2
25. Jog and/or walk for 1/2 mile.	1E1 1E3 1E5 3E3 4E3	1M3 1M4 1M5 2M3 2M4
	5E1 5E2 5E3 6E3 7E4	3M1 3M3 4M1 4M4 5M1
	7E5	5M3 6M1 6M3 7M1 7M2

CTAPE Level 5 Test Items/State Benchmarks

Skill	Primary	Elementary	Middle	High School
	Grades K-2	Grades 3-5	Grades 6-8	Grades 9-12
1. Perform smoothly (without stopping) 2 skips, 4 gallops, 3 jumps			1M1 1M4 2H3	
2. Slide in the following patterns.			1M1 1M4	2H3
3. Serve a volleyball a distance of 20 feet, 6 feet high.			1M3 1M4 1M5 2M3 2M4 3M1 3M3 4M1 4M4 5M1 5M3 6M1 6M3 7M1 7M2	
4. Catch a cloth softball tossed from 40 feet approximately 20 feet high.			1M1 1M3 2M3	1H1 2H1 2H2
5. Field a cloth softball thrown or hit from 50 feet.			1M1 1M2 1M3 1M5 2M1 2M2 2M3 2M4 3M3	1H1 1H2 2H1 2H2 2H3 5H1 7H1
6. Overhand throw a cloth softball within reach of a receiver a distance of 50 feet.			1M1 1M3 2M1 2M2 2M4	1H1 2H1 2H2 2H3 5H1 7H1
7. Using a standard sized bat, strike a cloth softball tossed underhand from 40 feet.			1M1 1M2 1M3 1M5 2M1 2M2 2M3 2M4 3M3	1H1 1H2 2H1 2H2 2H3 5H1 7H1
8. Pass a football within reach of a receiver 30 feet away.			1M1 1M3 2M1 2M2 2M4	1H1 2H1 2H2 2H3 5H1 7H1
9. Run down field at a moderate speed and catch a football thrown from 30 feet.			1M1 1M3 2M3	1H1 2H1 2H3
10. Soccer style dribble a soccer ball around 3 objects spaced 5 feet apart for a distance of 15 feet.			1M1 1M2 1M3 1M5 2M1 2M2 2M3 2M4 3M3	1H1 1H2 2H1 2H2 2H3 5H1 7H1
11. Punt a soccer ball.			1M1 1M2 1M3 1M5 2M1 2M2 2M3 2M4 3M3	1H1 1H2 2H1 2H2 2H3 5H1 7H1
12. Dribble a basketball around 4 stationary objects spaced 6 feet apart.			1M1 1M5 2M3 3M1 3M3 4M1	1H1 1H2 3H1 4H1 4H3 6H1 7H1 7H2
13. Execute a 2 hand bounce pass with a basketball to a receiver 10 feet away.			1M1 1M3 2M1 2M2 2M4	1H1 2H1 2H2 2H3 5H1 6H2 7H1
14. Execute a jump with a full turn.			1M1 1M3 1M4 1M5	1H1 3H2 7H1
15. Execute 5 consecutive roll-outs.			1M1 1M3 1M4 1M5 4M1 4M2 4M3 4M4	1H1 3H2 4H1 4H2 4H3
16. Execute 5 consecutive windmills.			4M1 4M2 4M3 4M4	4H1 4H2 4H3
17. Execute a standing long jump as far as possible.			1M1 4M1 4M2 4M3 4M4	2H3 4H1 4H2 4H3
18. Execute push-ups for 1 minute until student stops or body rests on floor.			4M1 4M3	4H1 4H2 4H3
19. Execute bent-knee crunches.			4M1 4M3 4M4	4H1 4H2 4H3

20. Jump vertically 10 times consecutively.	4M1 4M3 4M4 4H 7H	11 4H2 4H3 7H1 7H2 I3
21. Execute 5 consecutive trunk rotations.	4M1 4M2 4M3 4M4 4H	11 4H2 4H3
22. Execute 10 consecutive jumping jacks.	4M1 4M2 4M3 4M4 4H	11 4H2 4H3
23. While seated, execute v-sit.	4M1 4M2 4M3 4M4 4H	11 4H2 4H3
24. Perform the shuttle run as quickly as possible.	4M1 4M2 4M3 4M4 4H	11 4H2 4H3
25. Jog and/or walk for 1/2 mile.	4M1 4M2 4M3 4M4 4H	11 4H2 4H3

CTAPE Level 6 Test Items/State Benchmarks

Skill	Primary	Elementary	Middle	High School Grades 9-12
	Grades K-2	Grades 3-5	Grades 6-8	
1. Overhead pass a volleyball against				2H1 2H2 2H3 3H3 5H1
the wall for 1 minute.				7H1
2. Use a forearm pass to contact a	1			2H1 2H2 2H3 5H1 7H1
volleyball tossed from 10 feet away				
3. Serve a volleyball for a distance of 30				1H1 1H2 2H1 2H2 3H1
feet, 7 feet high.				5H1 7H1
4. Soccer style dribble a soccer ball				1H1 1H2 2H1 2H2 2H3
around 3 objects spaced 5 feet apart for				5H1 7H1
a distance of 15 feet.				
5. Kick a stationary soccer ball with the				1H1 1H2 2H1 3H1 4H1
outside of the foot.				4H3 6H1 7H1 7H2
6. Overhand throw a cloth softball within				1H1 2H1 2H2 2H3 5H1
reach of a receiver a distance of 60				7H1
feet.				
7. Field a cloth softball thrown or hit				1H1 2H1 2H3
from 50 feet. The ball should bounce at				
least once.				
8. Catch a cloth softball tossed from 40				1H1 2H1 2H3 7H3
feet approximately 20 feet high				
9. Using a standard sized bat, strike a				1H1 1H2 2H1 2H2 2H3
cloth softball tossed underhand from 40				5H1 7H1
feet, hitting the ball within fair territory.				
10. Dribble a basketball around 4				1H1 1H2 2H1 2H2 2H3
stationary objects spaced 6 feet apart.				5H1 7H1
11. Execute a 2 hand bounce pass to a				1H1 2H1 2H2 2H3 5H1
receiver 10 feet away				7H1
12. Execute a jump with a full turn.				1H1 3H2
13. Execute 5 consecutive roll-outs				4H1 4H2 4H3
14. Execute a V-sit without support.	1			4H1 4H2 4H3 4H1 4H2 4H3 7H1 7H2
15. Jump vertically 10 times consecutively.				4H1 4H2 4H3 7H1 7H2 7H3
				2H3 4H1 4H2 4H3
16. Execute a standing long jump as far				
as possible. 17. Perform the shuttle run as quickly	+			4H1 4H2 4H3
as possible.				401 402 403
18. Run 50 yards as fast as possible.	+			4H1 4H2 4H3
19. Hop 20 feet on each foot.	+			4H1 4H2 4H3
20. Execute 5 repetitions of arm and leg	+			4H1 4H2 4H3
20. Execute 5 repetitions of ann and leg	<u> </u>			401 402 403

lifter.		
21. Execute push-ups.		4H1 4H2 4H3
22. Execute bent-knee crunches.		4H1 4H2 4H3
23. Sit and reach.		4H1 4H2 4H3
24. Execute 10 consecutive jumping		4H1 4H2 4H3
jacks.		
25. Jog and/or walk for 1/2 mile.		4H1 4H2 4H3 5H1